

Unrealizability Logic

Jinwoo Kim, Loris D'Antoni, Thomas Reps



Program Synthesis in a Nutshell

Search Space

Behavioral Spec

Program Synthesis in a Nutshell

Search Space

$$\begin{aligned} S &\rightarrow x := BV \mid y := BV \mid S; S \\ BV &\rightarrow x \mid y \mid BV \& BV \mid \\ &\quad (BV \mid BV) \mid !BV \end{aligned}$$

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$$f(1, 10) = (11, 10) \wedge$$
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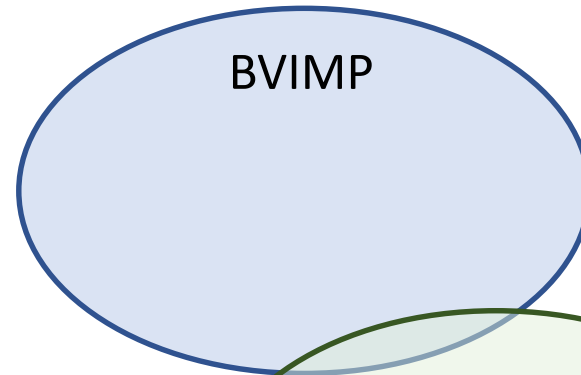
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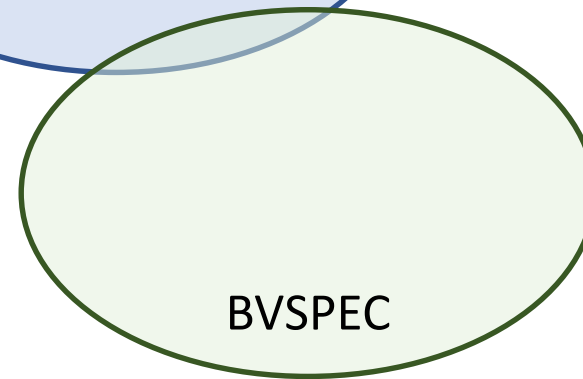
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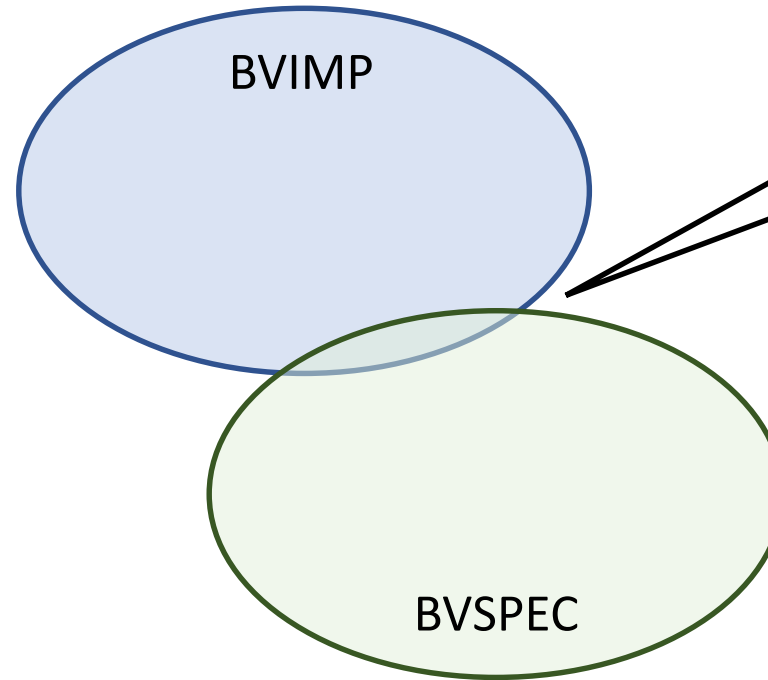
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Goal: Find f in
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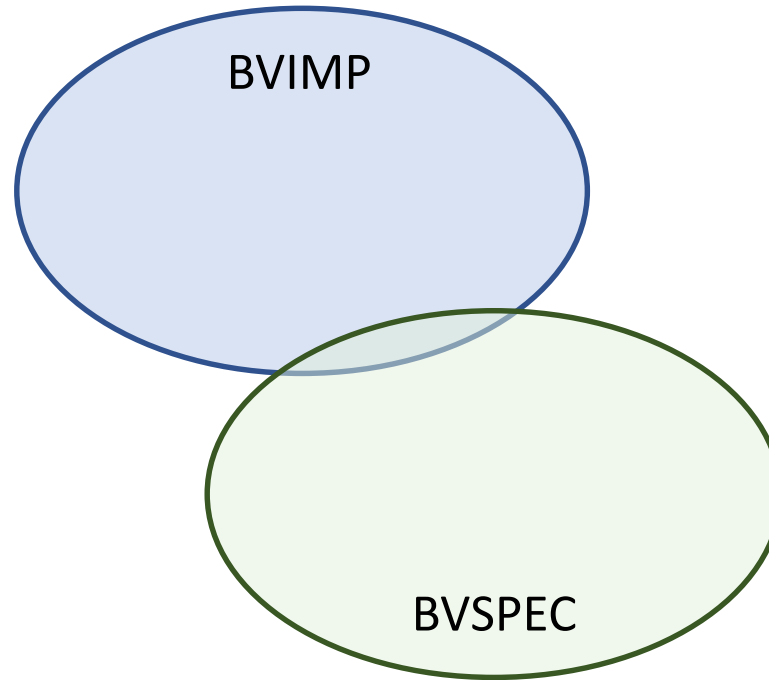
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$x := (x \& !y) \mid (!x \& y)$

Sometimes, there is no such f : Unrealizability

Search Space

$S \rightarrow x := BV \mid y := BV \mid S; S$
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BVIMPN

BVIMP

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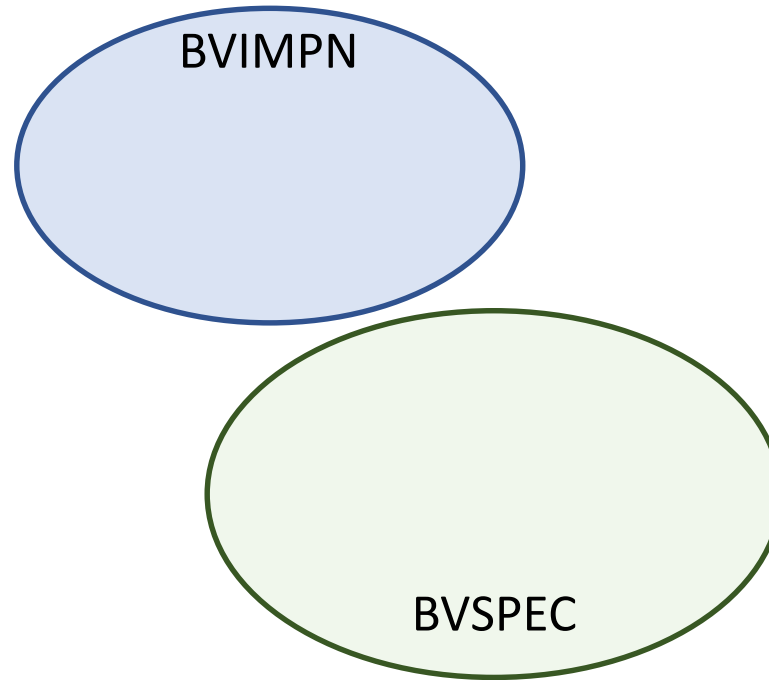
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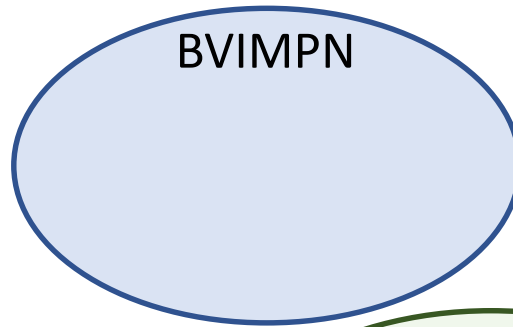
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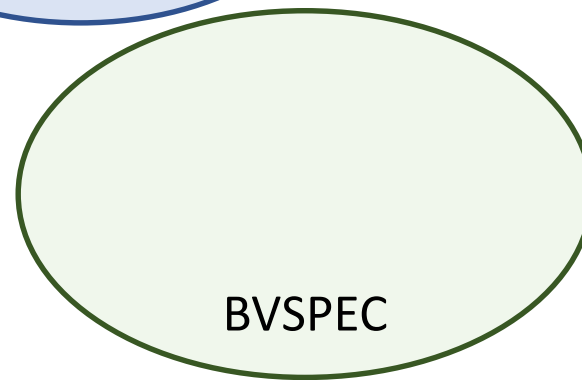


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Now: No such f in
the intersection!
(Unrealizability)

Sometimes, there is no such f : Unrealizability

Search Space

Goal: Find f in

Paper Goal:
Develop a **general proof system** for proving that
synthesis problems are **unrealizable**

$f(1, 10) = (11, 10) \wedge$
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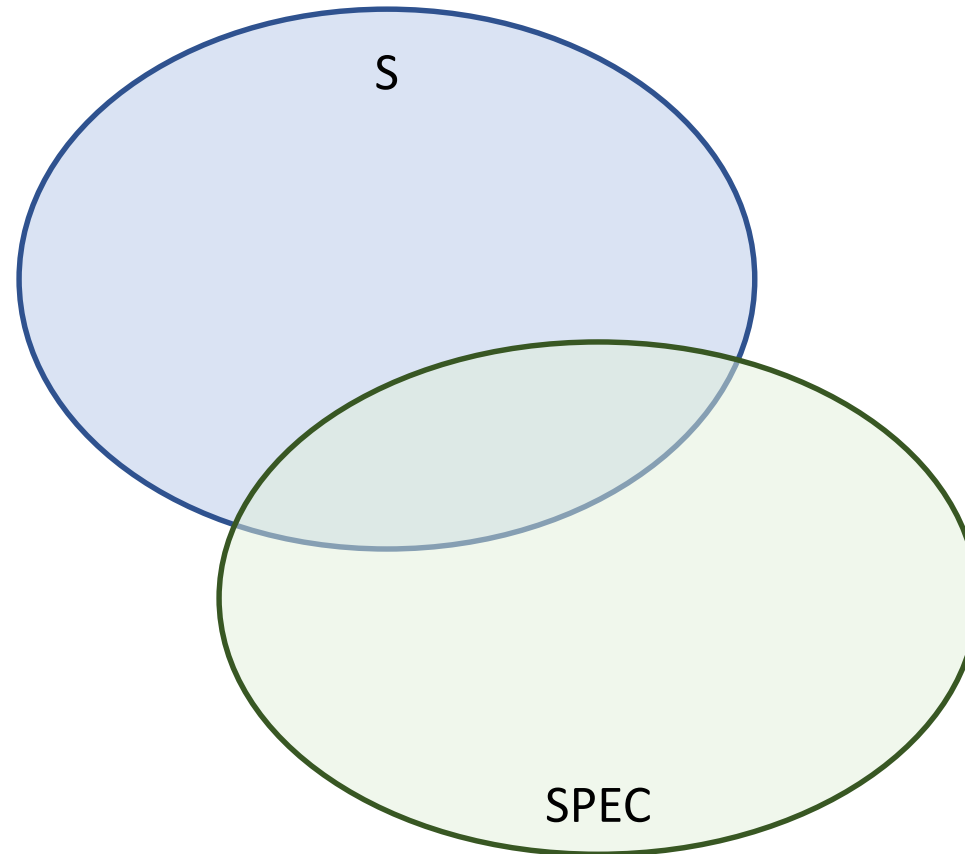
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(Unrealizability)

Motivations for Unrealizability: Optimization

Search Space
S

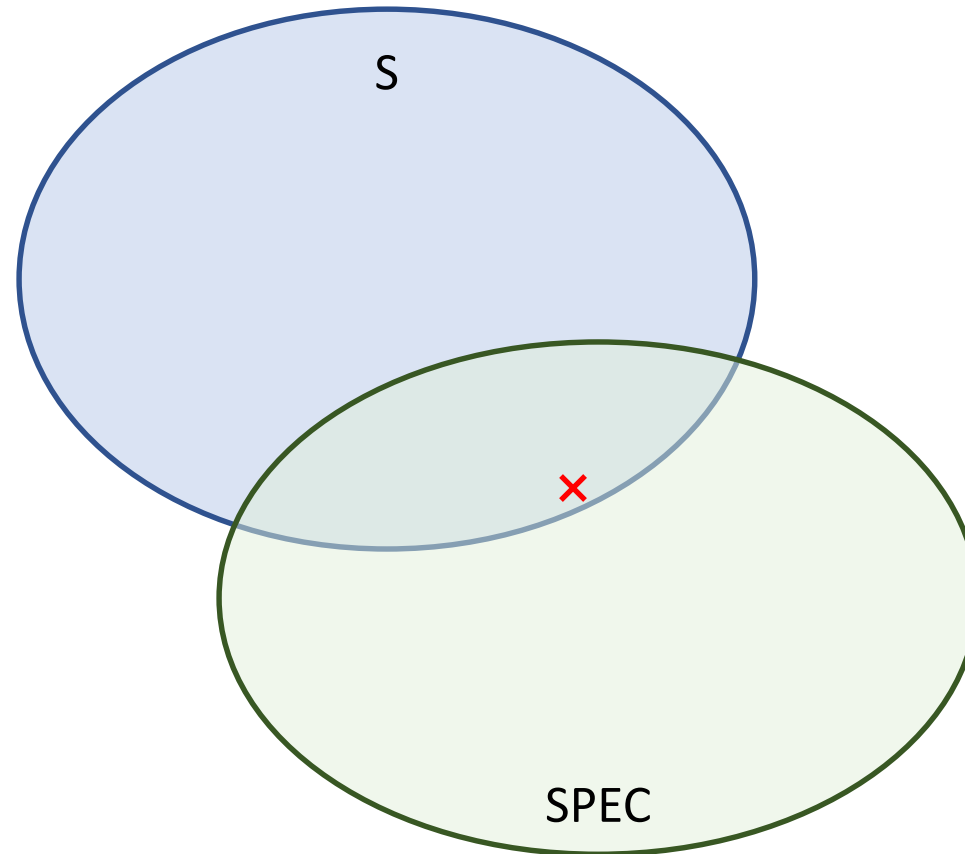
Behavioral Spec
SPEC



Motivations for Unrealizability: Optimization

Search Space
S

Behavioral Spec
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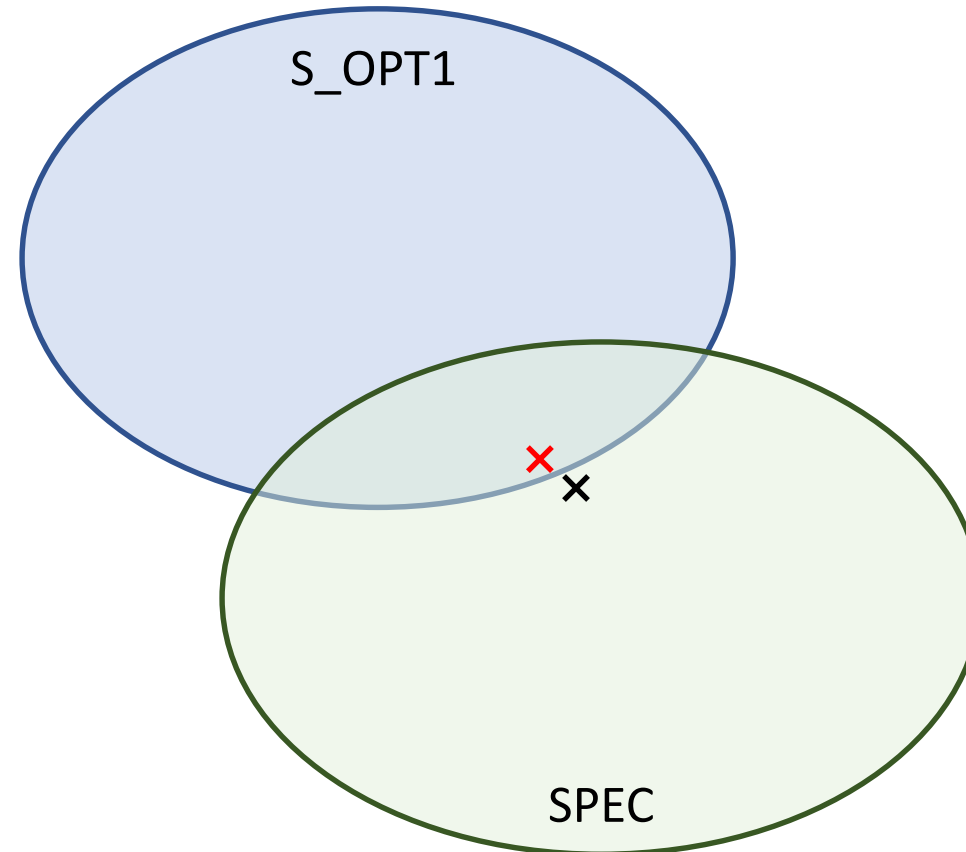


Motivations for Unrealizability: Optimization

Search Space

S

S_OPT1



Behavioral Spec

SPEC

Motivations for Unrealizability: Optimization

Search Space

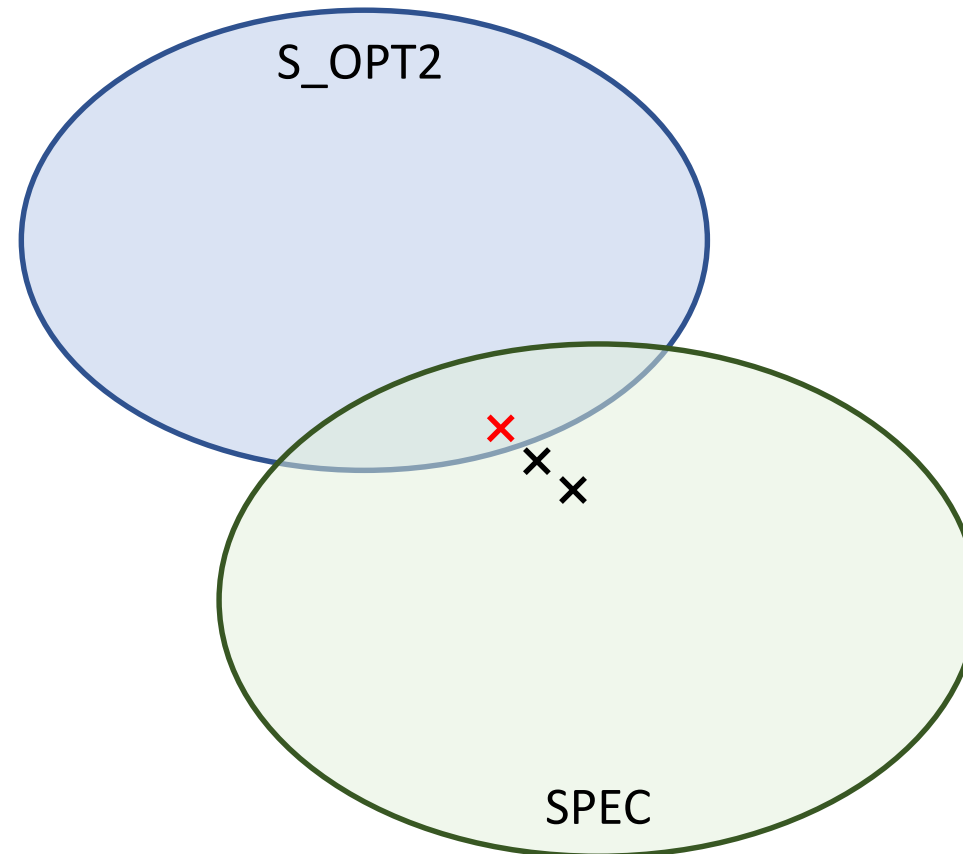
S

S_OPT1

S_OPT2

Behavioral Spec

SPEC



Motivations for Unrealizability: Optimization

Search Space

S

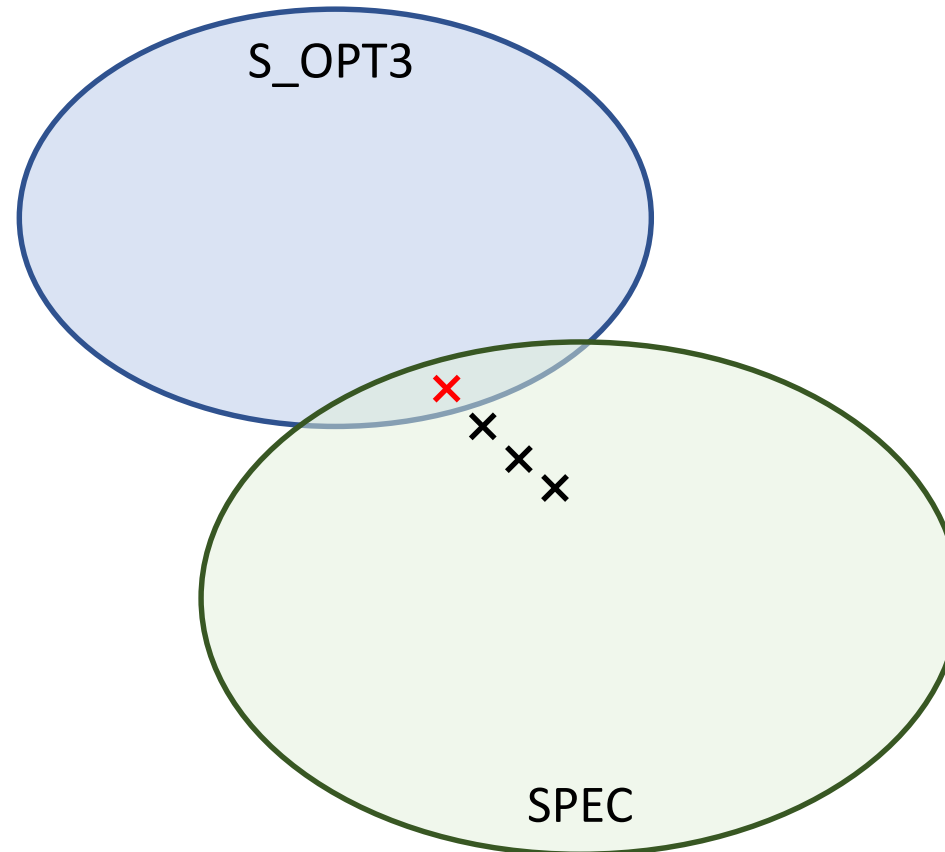
S_OPT1

S_OPT2

S_OPT3

Behavioral Spec

SPEC



Motivations for Unrealizability: Optimization

Search Space

S

S_OPT1

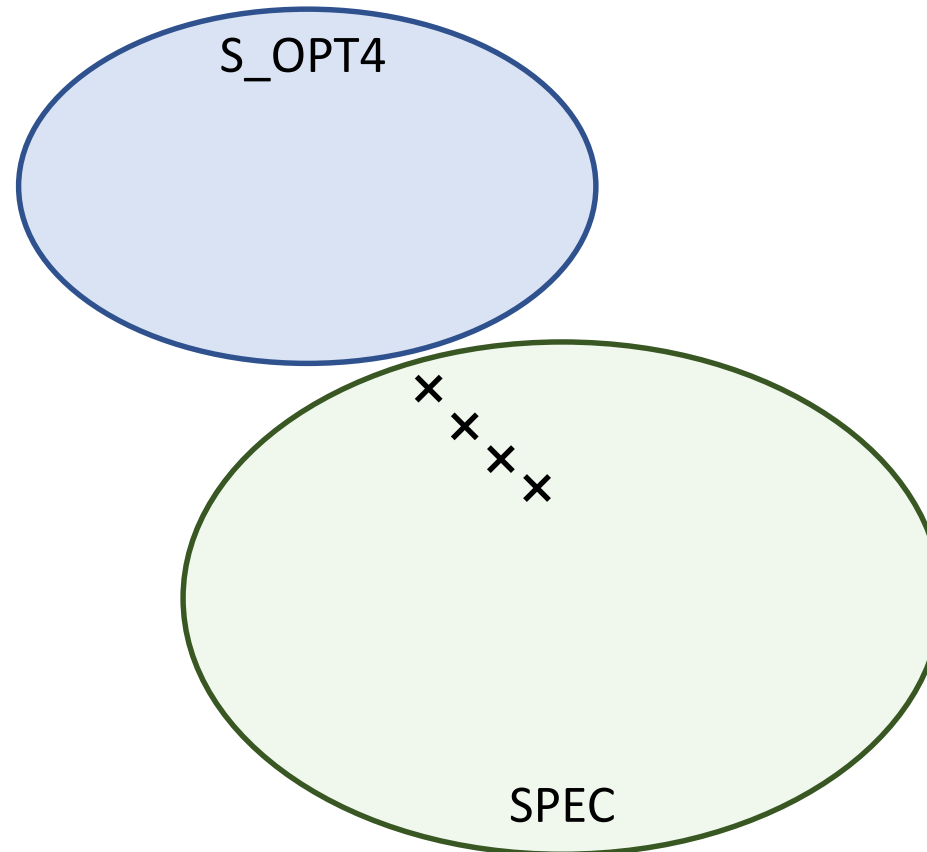
S_OPT2

S_OPT3

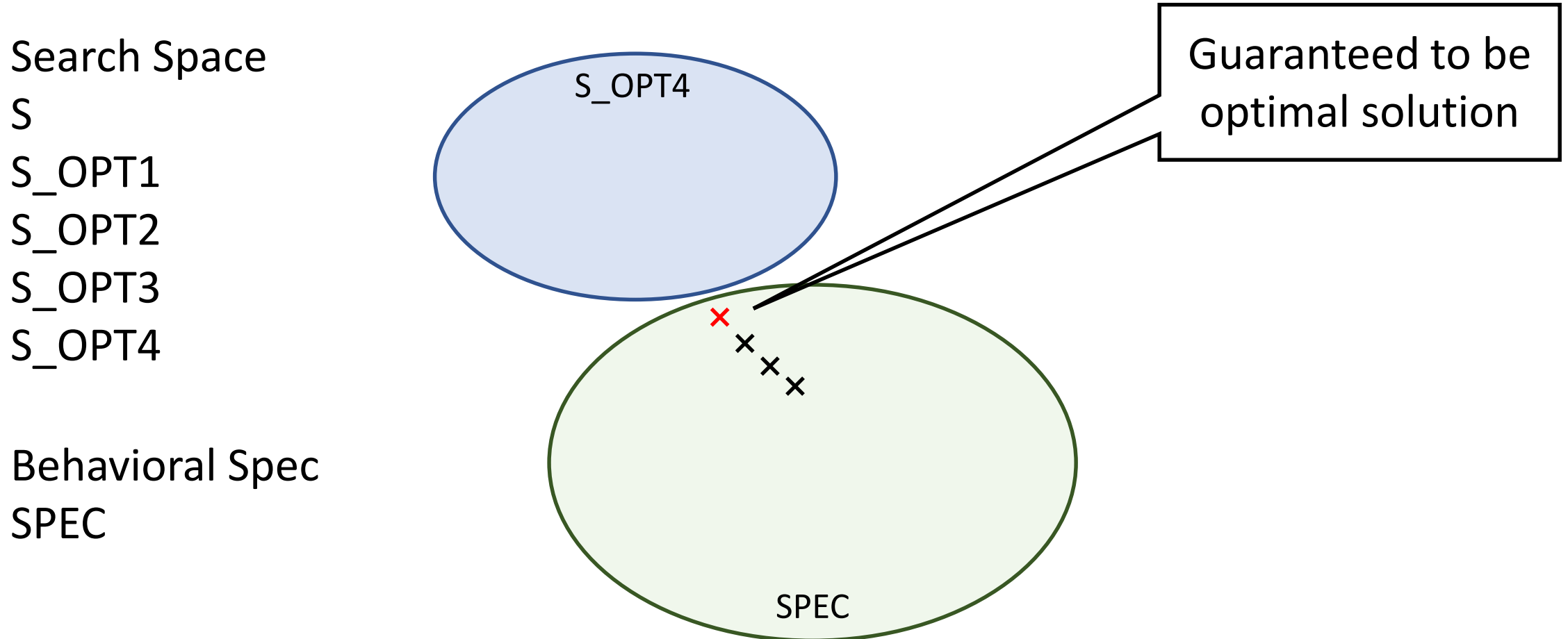
S_OPT4

Behavioral Spec

SPEC



Motivations for Unrealizability: Optimization



Motivations for Unrealizability: Optimization

Search Space

S

S_OPT1

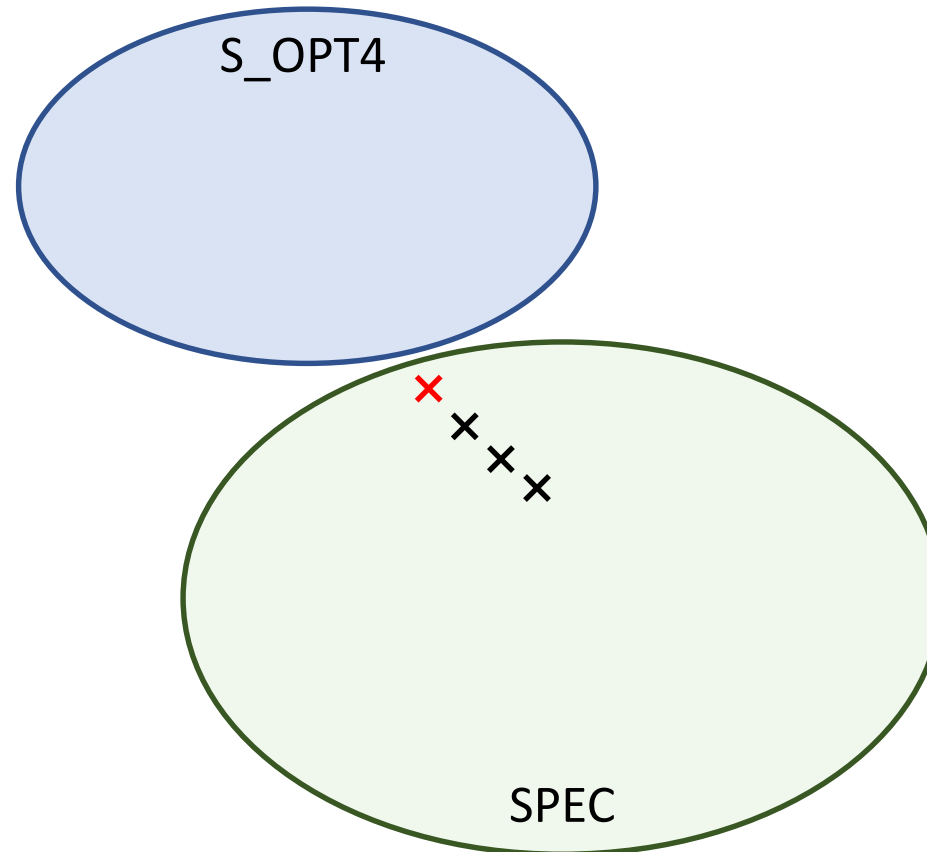
S_OPT2

S_OPT3

S_OPT4

Behavioral Spec

SPEC



Guaranteed to be
optimal solution

Why?

Because better solutions
are **unrealizable**

Motivations for Unrealizability: Optimization

Search Space

S

S_OPT1

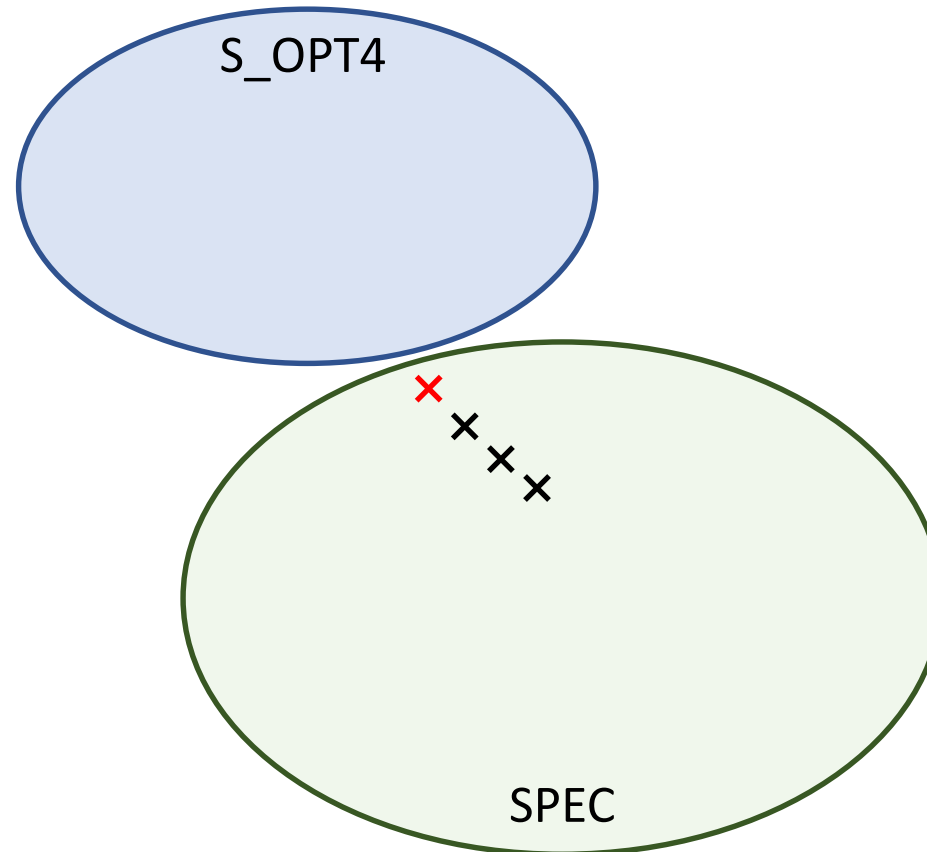
S_OPT2

S_OPT3

S_OPT4

Behavioral Spec

SPEC



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Why?

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To prove optimality:
Must be capable of
proving unrealizability!

Motivations for Unrealizability: Symbolic Exec

```
x = 42;  
y = x + 42;  
while (x > y)  
{  
    ...  
}  
assert (f(x, y))
```

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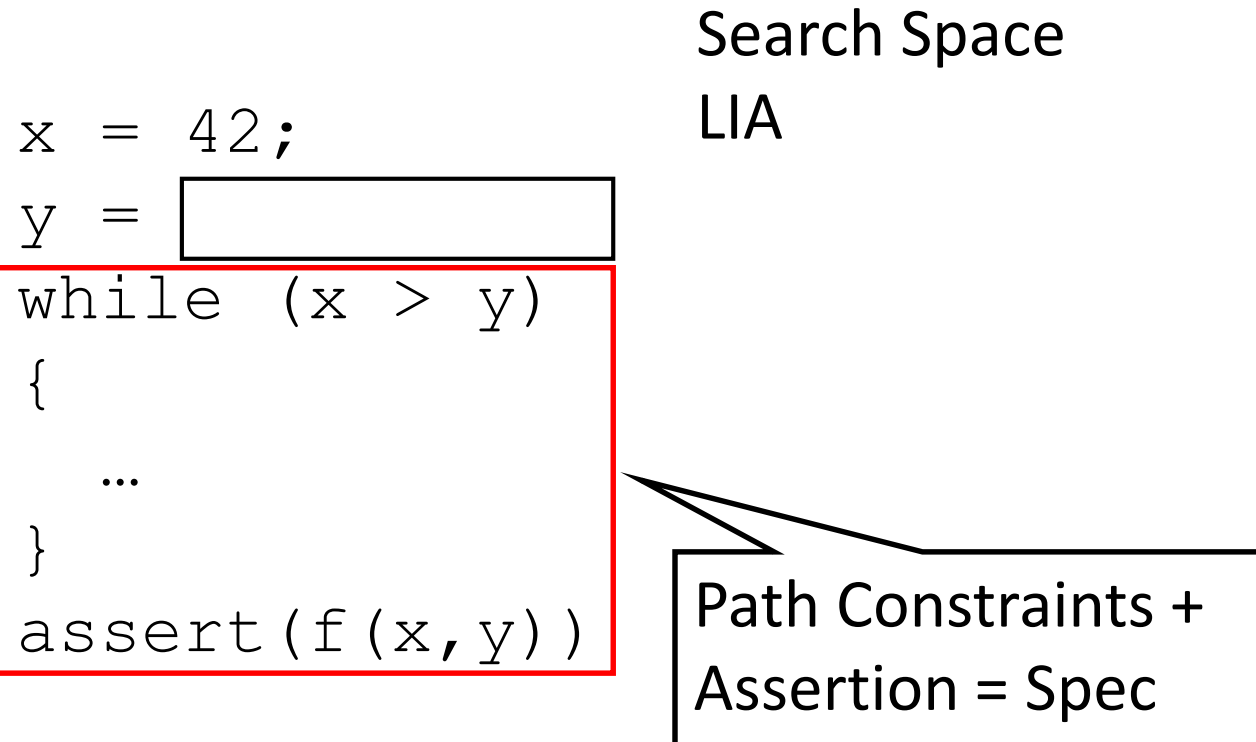
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Search Space
LIA

Motivations for Unrealizability: Symbolic Exec

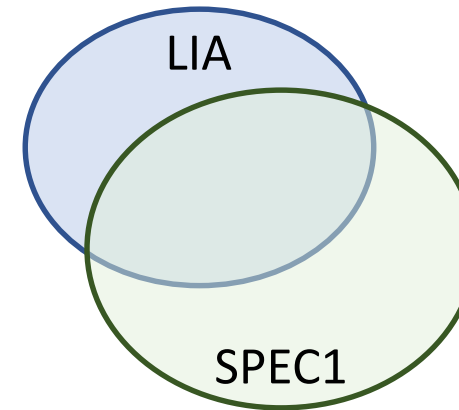


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LIA



Path Constraints +
Assertion = Spec

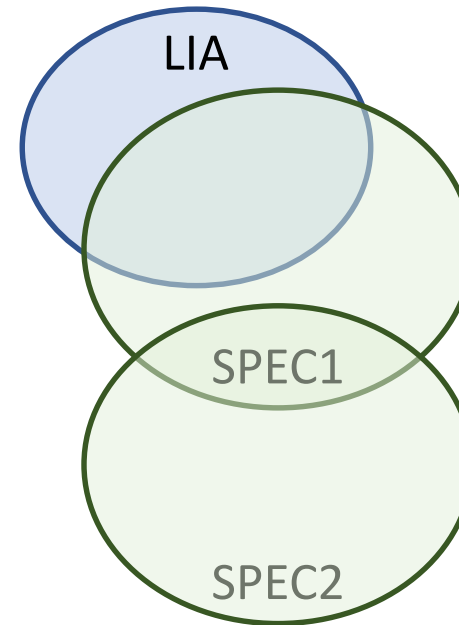
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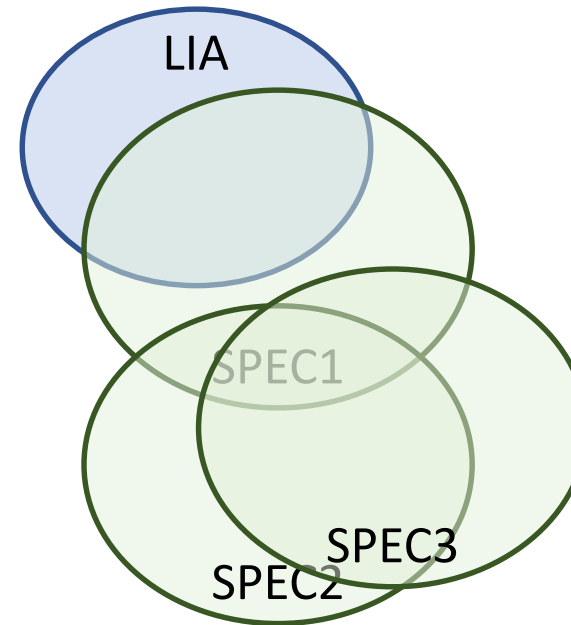
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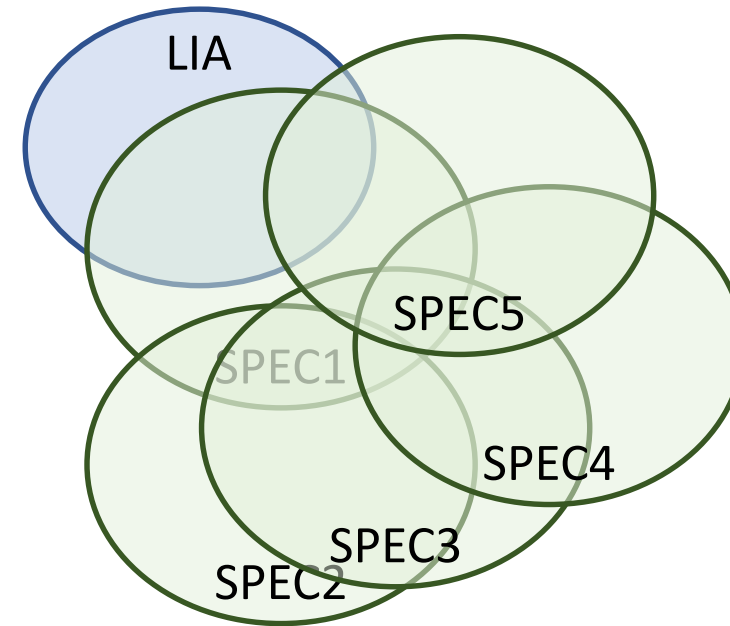
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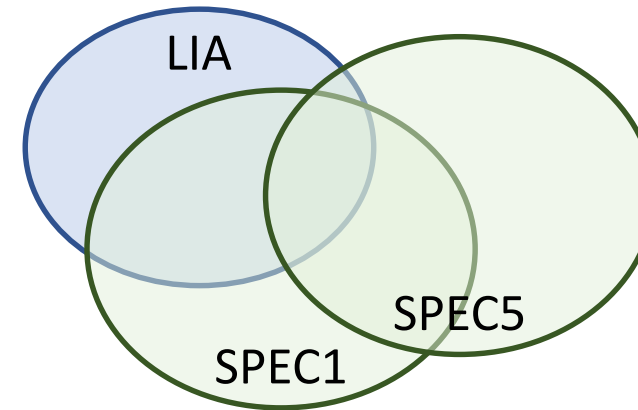


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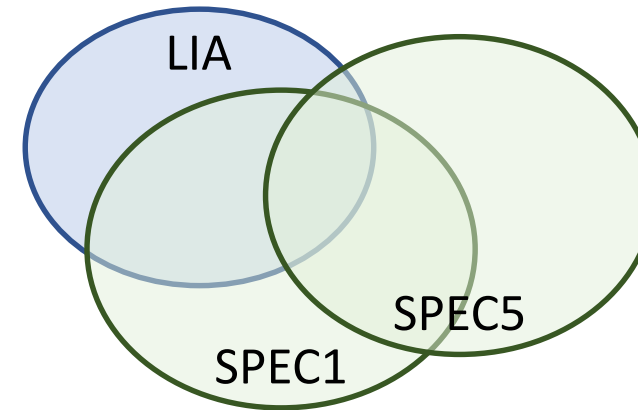
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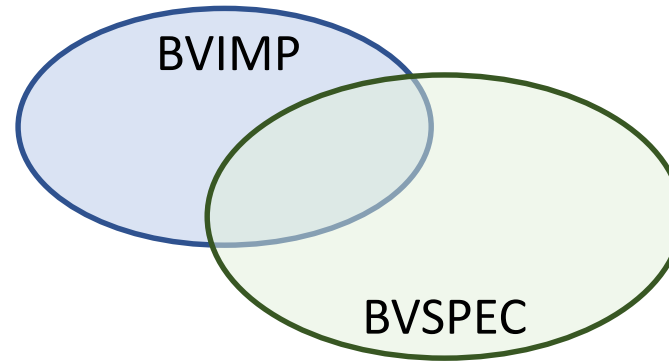
Path Constraints +
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Unrealizability allows us to **prune** infeasible program paths in SymEx

Motivations for Unrealizability: Synthesis

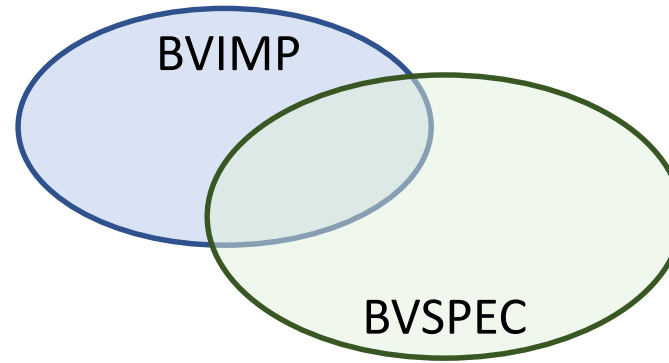
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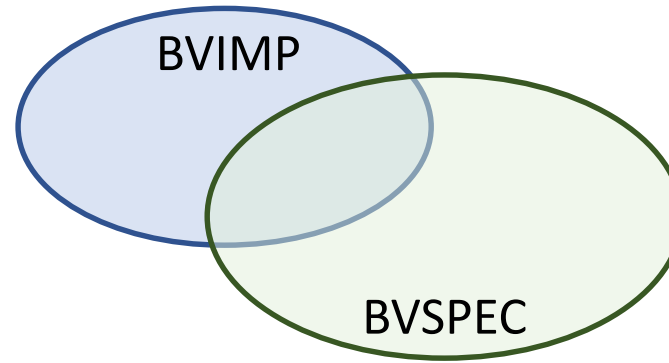
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BV



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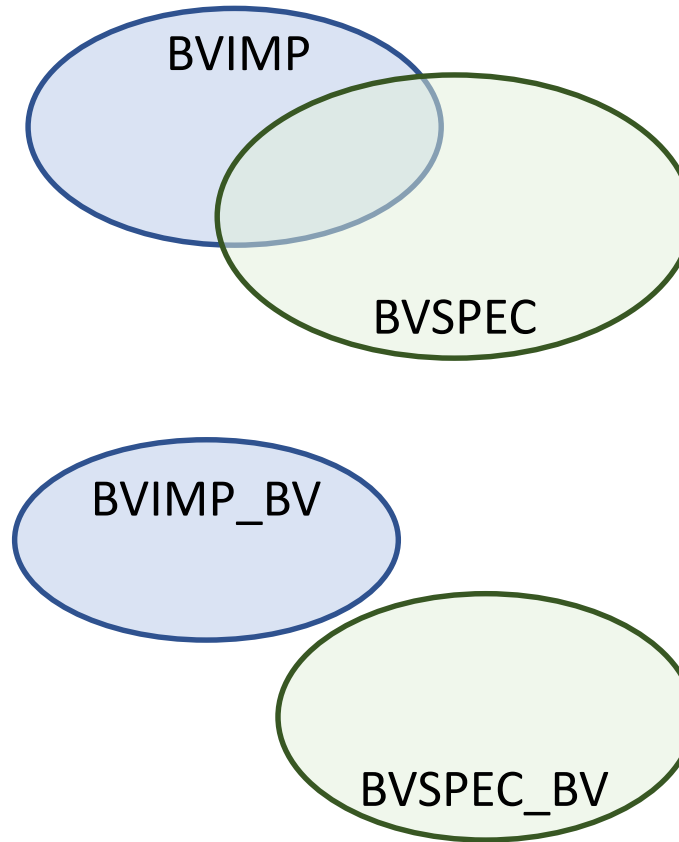
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$\boxed{BV}$

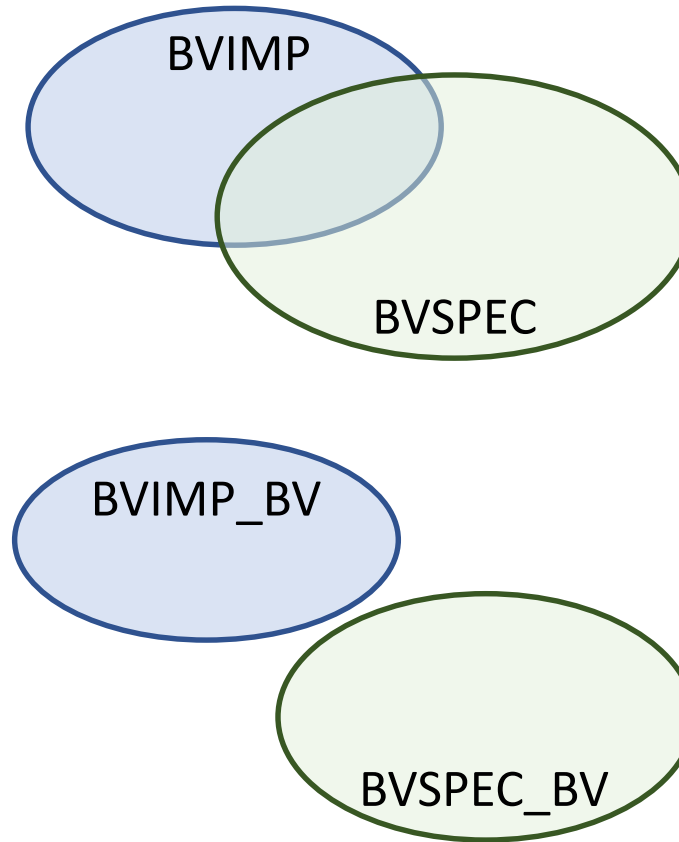
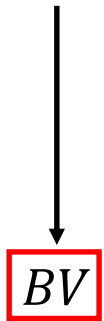


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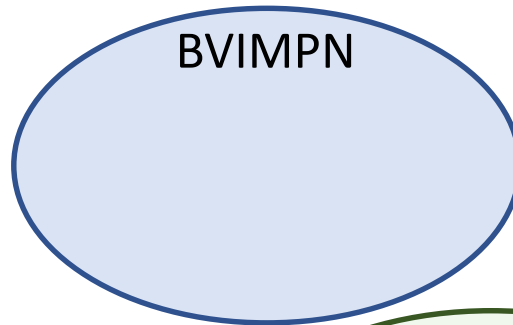
Unrealizability allows us to **prune** spurious parts of the search space!

Sometimes, there is no such f : Unrealizability

Search Space

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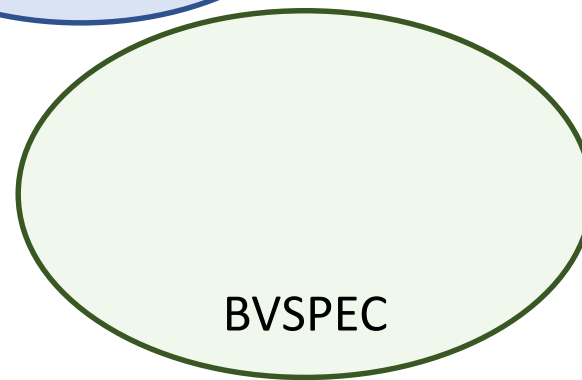


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Now: No such f in
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(Unrealizability)

Unrealizability as a Logical Formula

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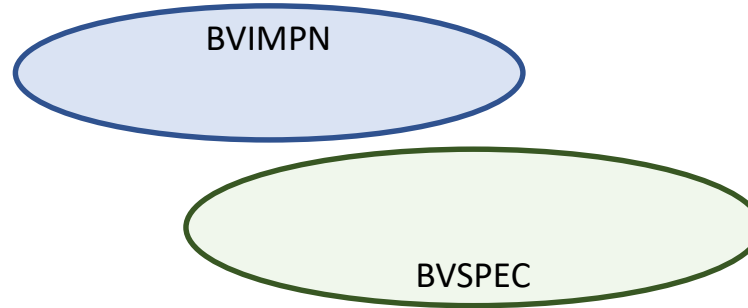
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$$\forall f. f \in L(S), \exists x. \neg \phi(f(x), x)$$

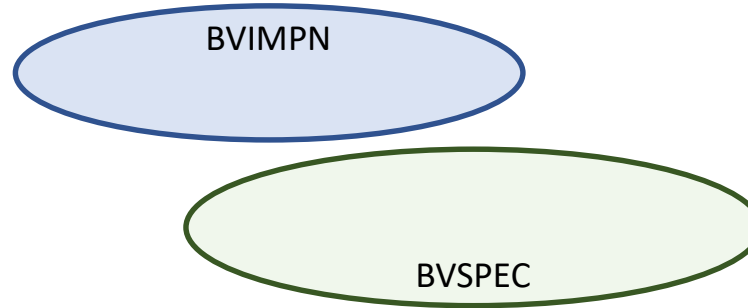
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Must reason about the behavior of a (possibly infinite) *set* of programs...

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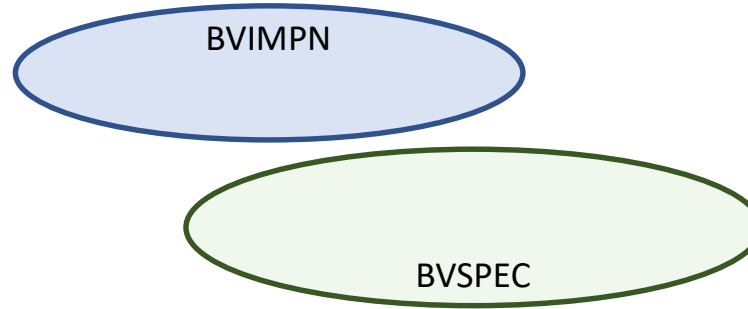
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To guarantee that there **exists** some inputs (from a possibly infinite set)...

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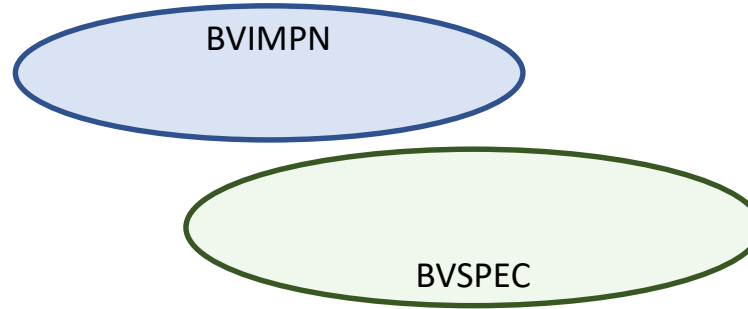
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That falsifies the desired spec...

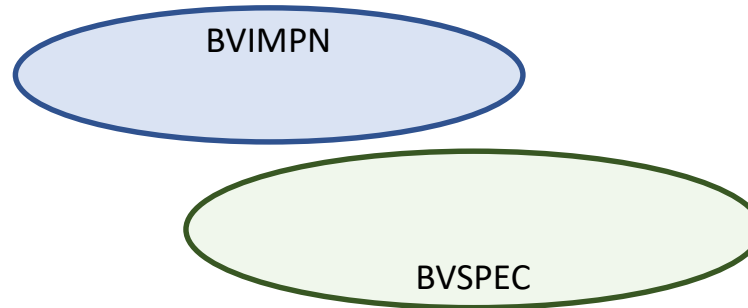
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And the falsifying input may be **different** for **each** program!

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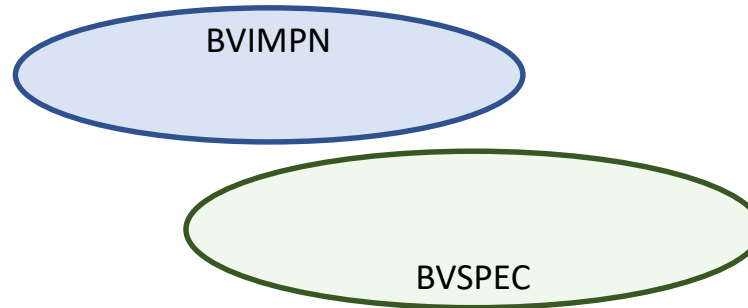
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Aspect 1: Reasoning about Sets of Programs

Dealing with Sets of Programs: Unrealizability Triples

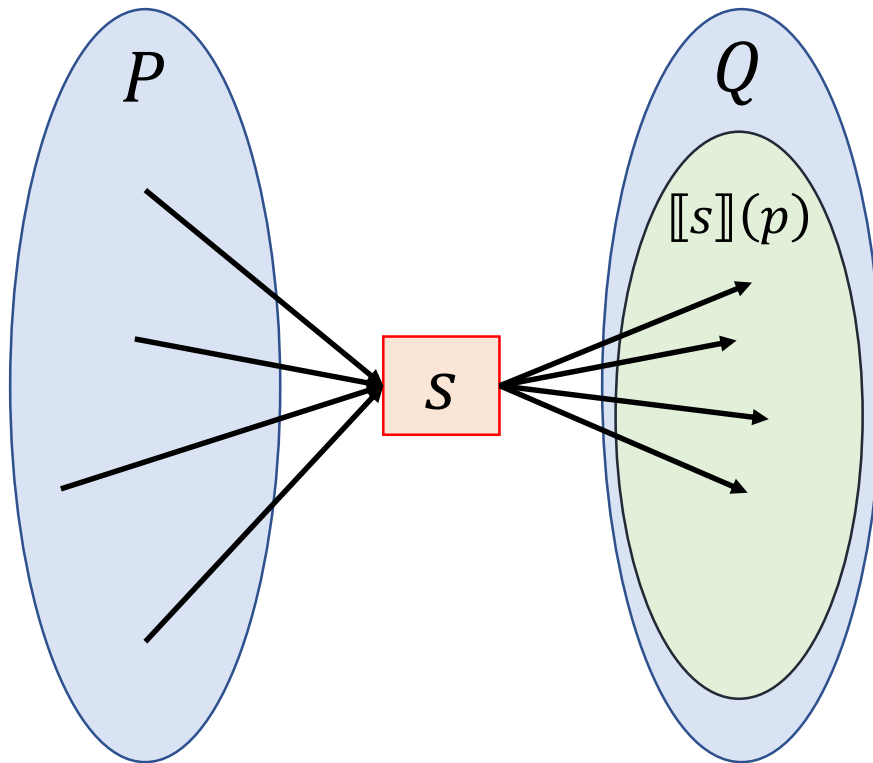
$$\{P\} s \{Q\}$$

$$\forall p \in P. \exists q \in Q. \llbracket s \rrbracket(p) = q$$

Dealing with Sets of Programs: Unrealizability Triples

$$\{P\} s \{Q\}$$

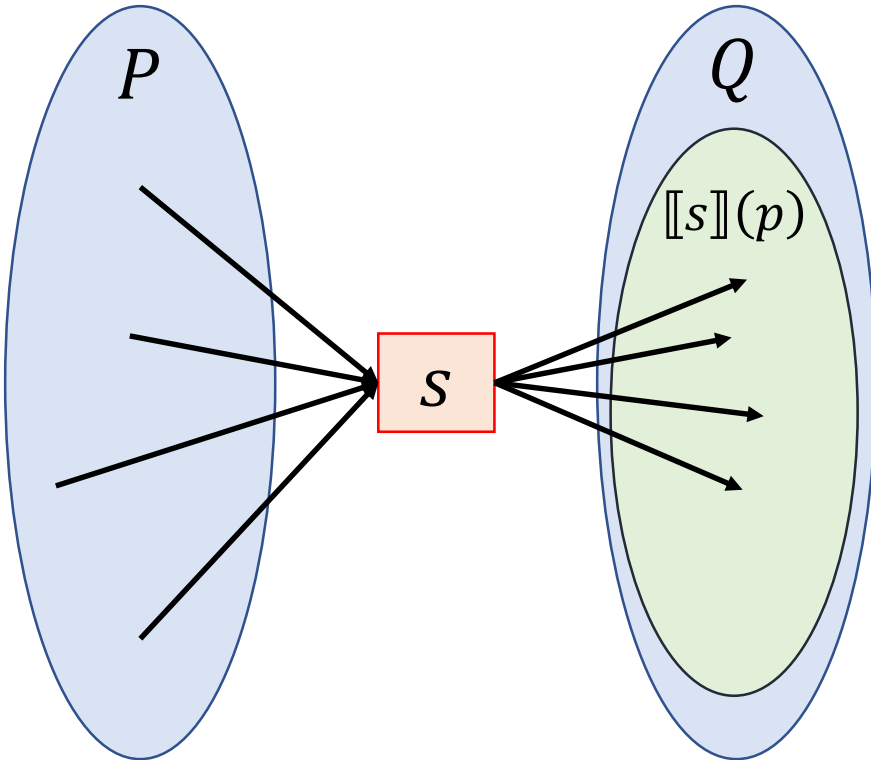
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Dealing with Sets of Programs: Unrealizability Triples

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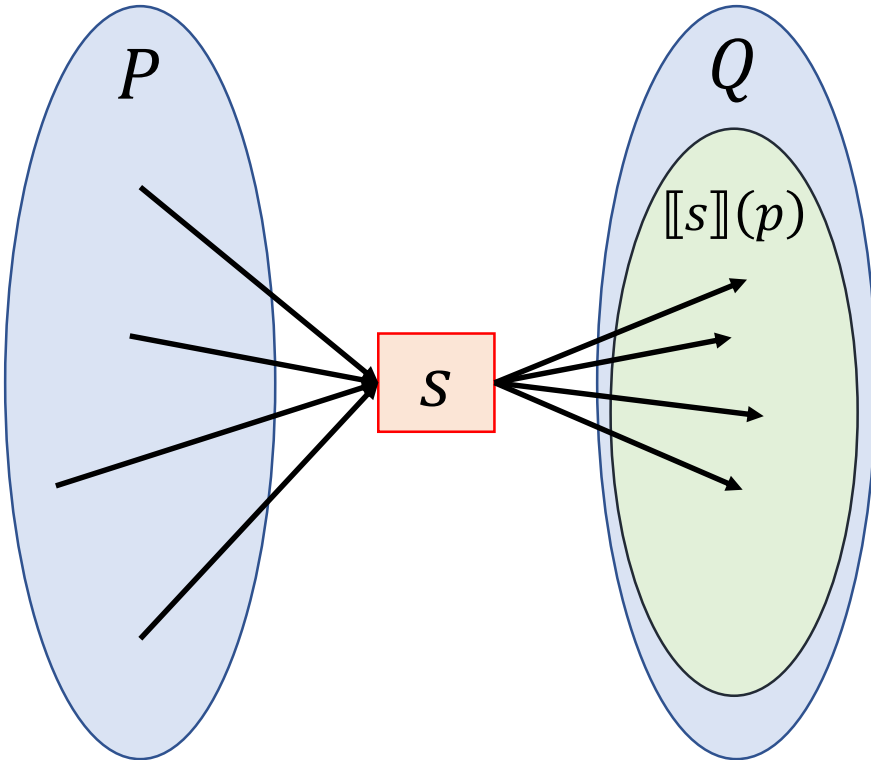


$$\{|P|\} \boxed{S} \{|Q|\}$$

Dealing with Sets of Programs: Unrealizability Triples

$$\{P\} s \{Q\}$$

$$\forall p \in P. \exists q \in Q. \llbracket s \rrbracket(p) = q$$



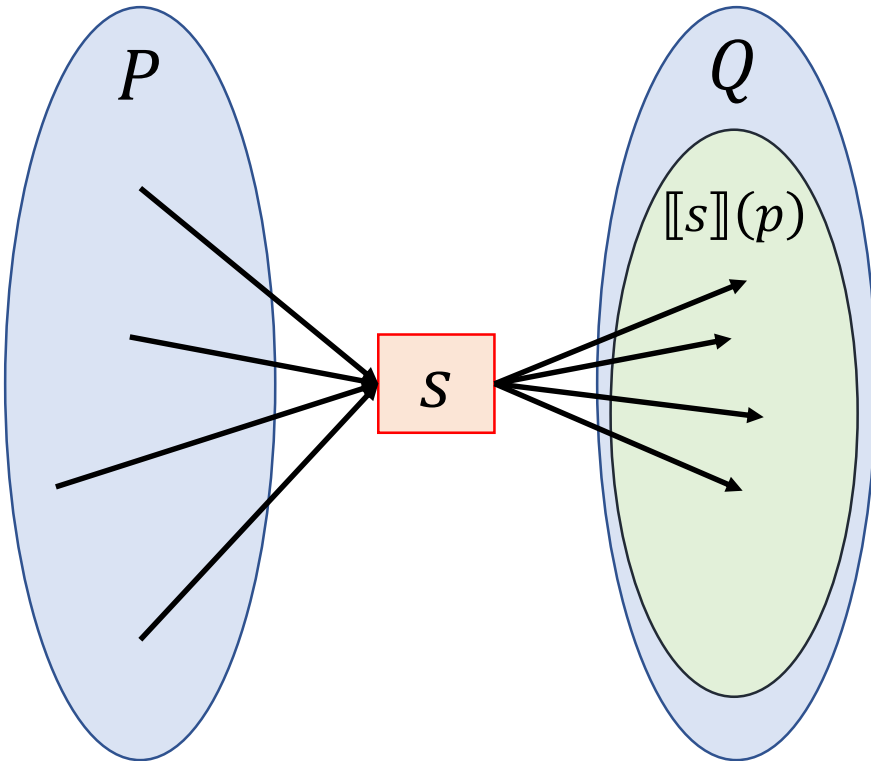
$$\{|P|\} \boxed{S} \{|Q|\}$$

$$\forall p \in P, \boxed{s \in S}. \exists q \in Q. \llbracket s \rrbracket(p) = q$$

Dealing with Sets of Programs: Unrealizability Triples

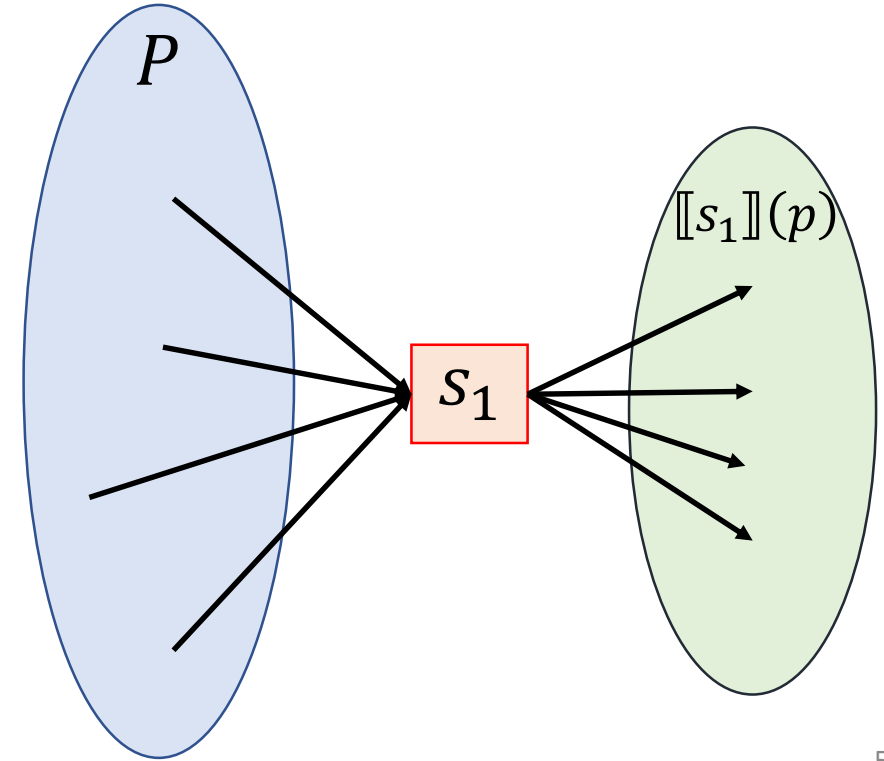
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$$\forall p \in P. \exists q \in Q. \llbracket s \rrbracket(p) = q$$



$$\{|P|\} S \{|Q|\}$$

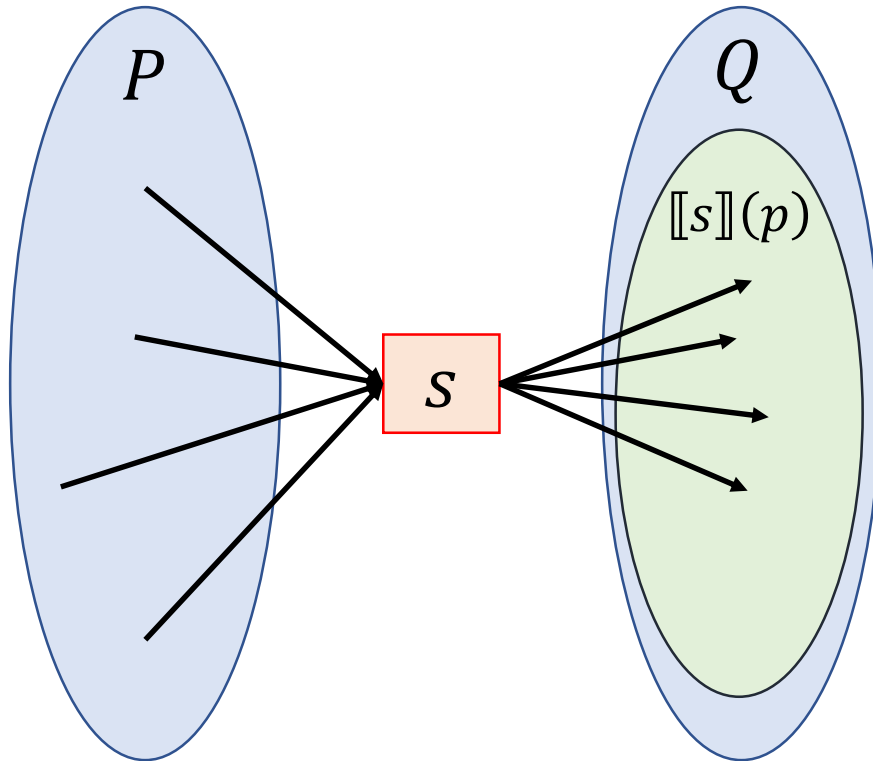
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Dealing with Sets of Programs: Unrealizability Triples

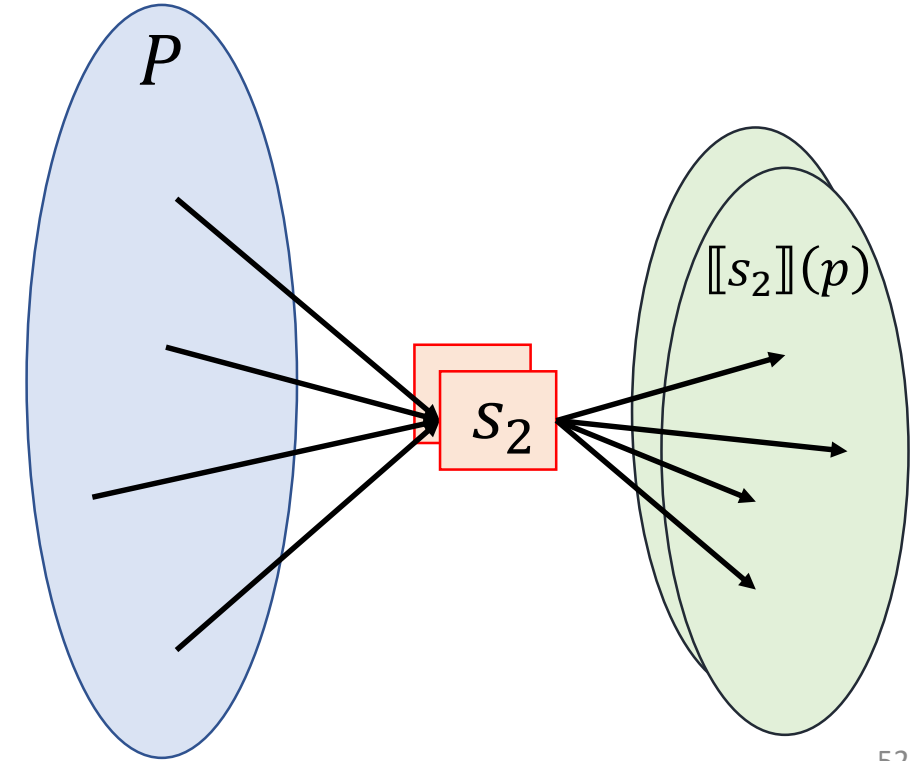
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$$\{|P|\} S \{|Q|\}$$

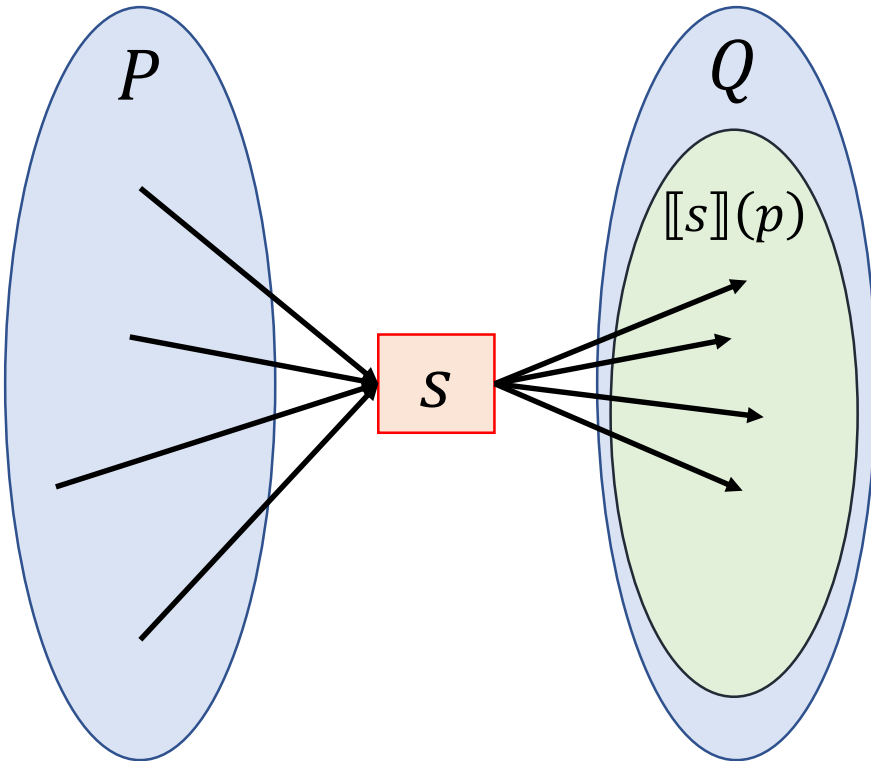
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Dealing with Sets of Programs: Unrealizability Triples

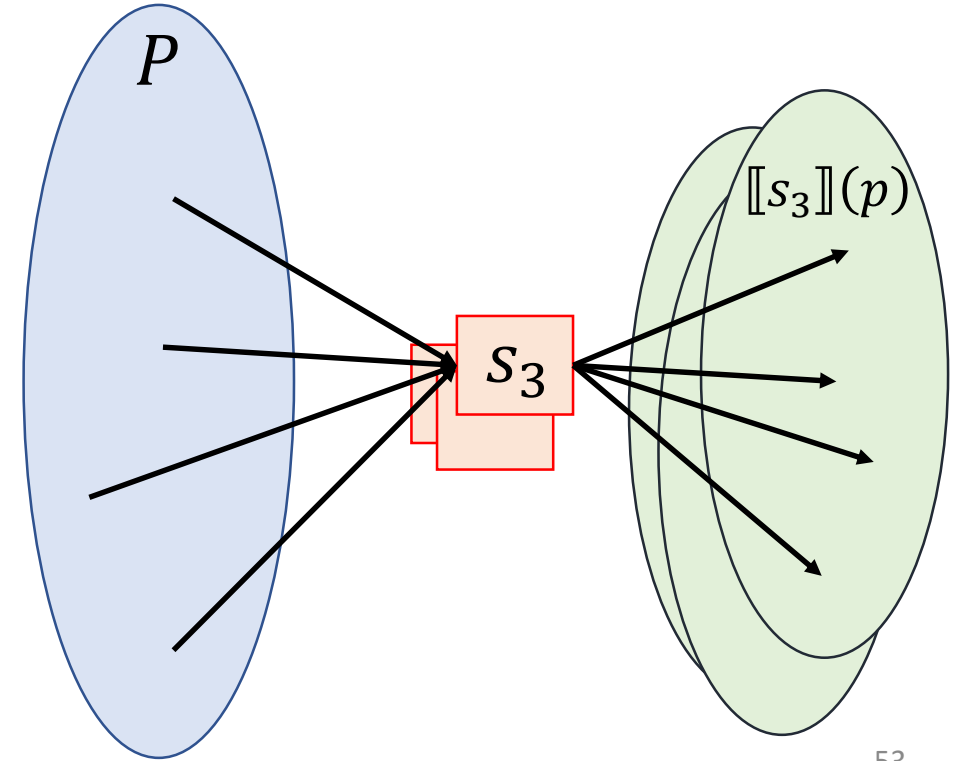
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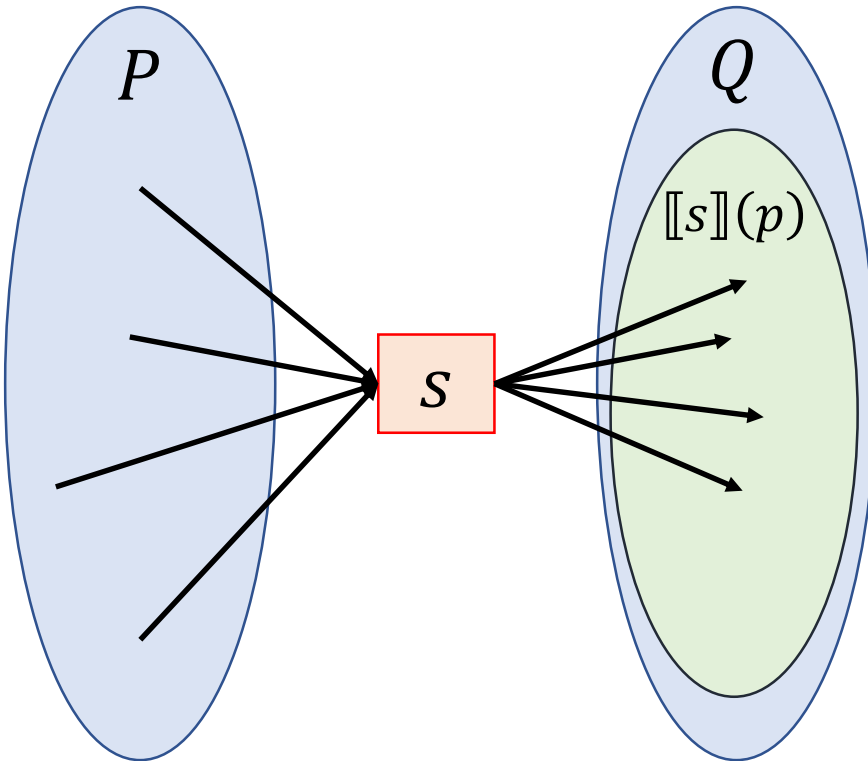
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Dealing with Sets of Programs: Unrealizability Triples

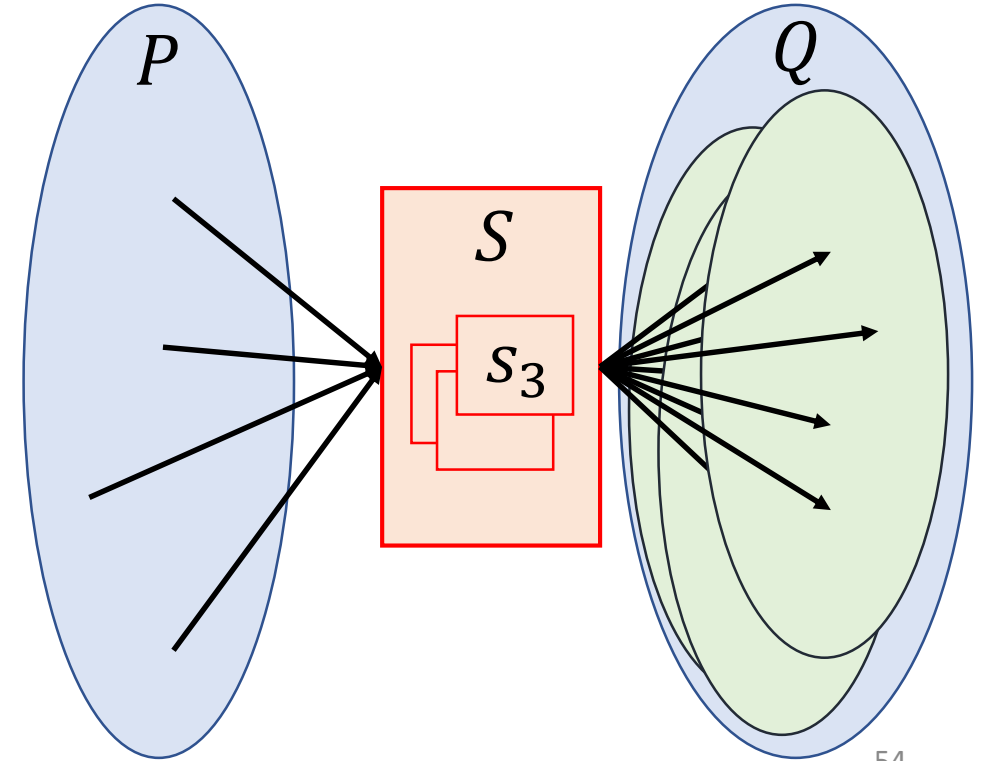
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$$\{|P|\} S \{|Q|\}$$

$$\forall p \in P, s \in S. \exists q \in Q. \llbracket s \rrbracket(p) = q$$



Dealing with Sets of Programs: Unrealizability Triples

$$\{P\} s \{Q\}$$

$$\forall p \in P. \exists q \in Q. \llbracket s \rrbracket(p) = q$$

$$\{|P|\} S \{|Q|\}$$

$$\forall p \in P, s \in S. \exists q \in Q. \llbracket s \rrbracket(p) = q$$

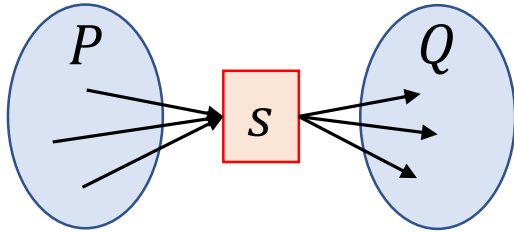
Theorem:

$$\{|P|\} S \{|Q|\} \Leftrightarrow \forall s \in S. \{P\} s \{Q\}$$

Using Unrealizability Triples: Inference Rules

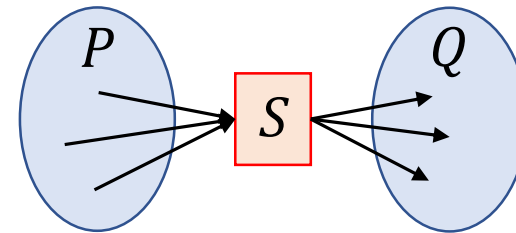
$$\{P\} s \{Q\}$$

$$\forall p \in P. \exists q \in Q. \llbracket s \rrbracket(p) = q$$



$$\{|P|\} S \{|Q|\}$$

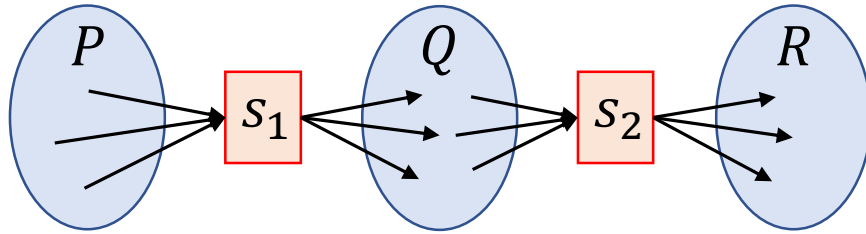
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Using Unrealizability Triples: Inference Rules

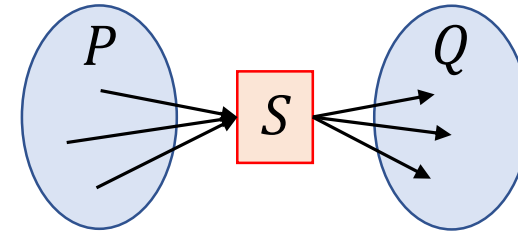
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$$\{|P|\} S \{|Q|\}$$

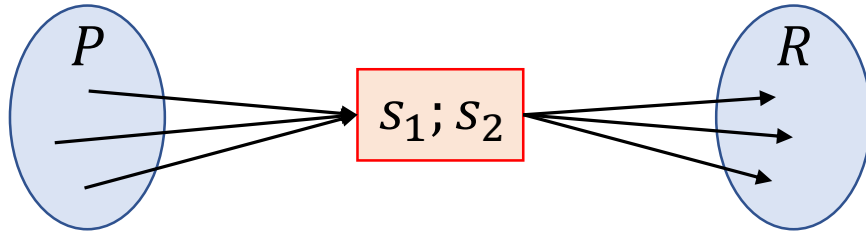
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Using Unrealizability Triples: Inference Rules

$$\{P\} s \{Q\}$$

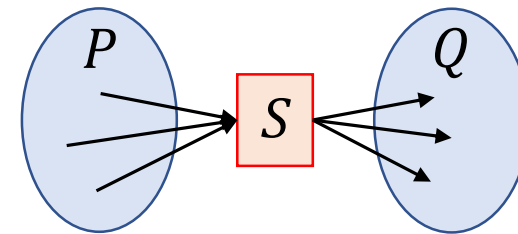
$$\forall p \in P. \exists q \in Q. \llbracket s \rrbracket(p) = q$$



$$\frac{\{P\} s_1 \{Q\} \quad \{Q\} s_2 \{R\}}{\{P\} s_1; s_2 \{Q\}}$$

$$\{|P|\} S \{|Q|\}$$

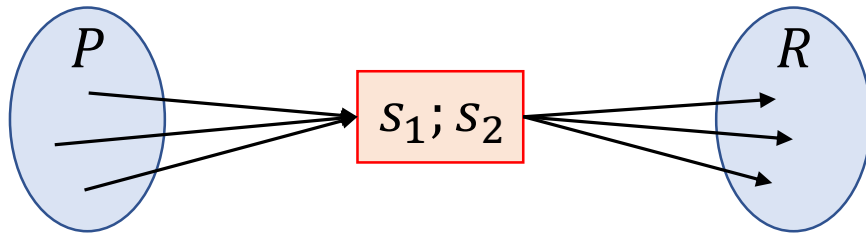
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Using Unrealizability Triples: Inference Rules

$$\{P\} s \{Q\}$$

$$\forall p \in P. \exists q \in Q. \llbracket s \rrbracket(p) = q$$

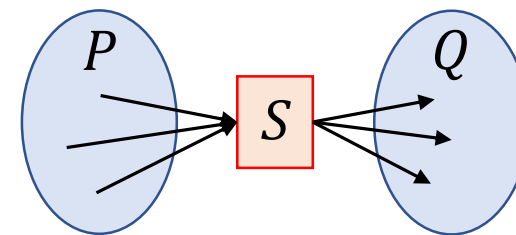


$$\frac{\{P\} s_1 \{Q\} \quad \{Q\} s_2 \{R\}}{\{P\} s_1; s_2 \{Q\}}$$

Principle of overapproximation
allows for compositional reasoning!

$$\{|P|\} S \{|Q|\}$$

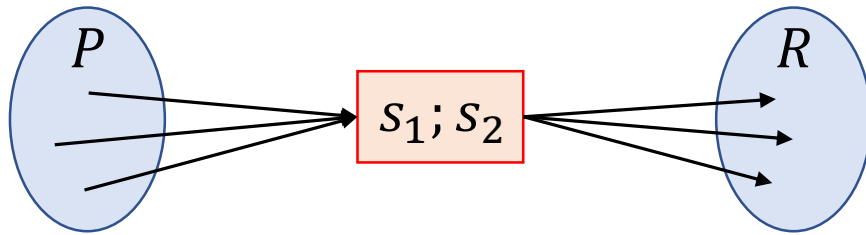
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Using Unrealizability Triples: Inference Rules

$$\{P\} s \{Q\}$$

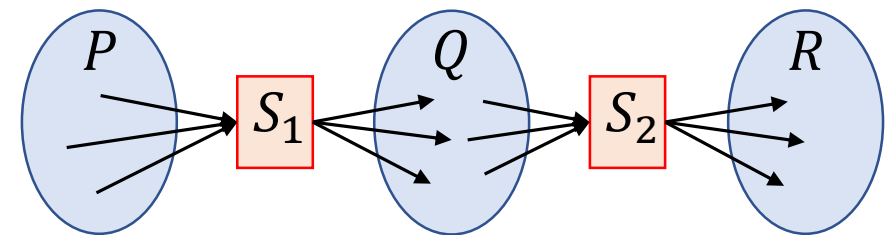
$$\forall p \in P. \exists q \in Q. \llbracket s \rrbracket(p) = q$$



$$\frac{\{P\} s_1 \{Q\} \quad \{Q\} s_2 \{R\}}{\{P\} s_1; s_2 \{Q\}}$$

$$\{|P|\} S \{|Q|\}$$

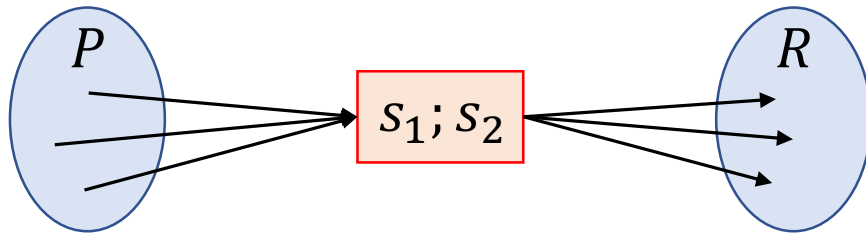
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Using Unrealizability Triples: Inference Rules

$$\{P\} s \{Q\}$$

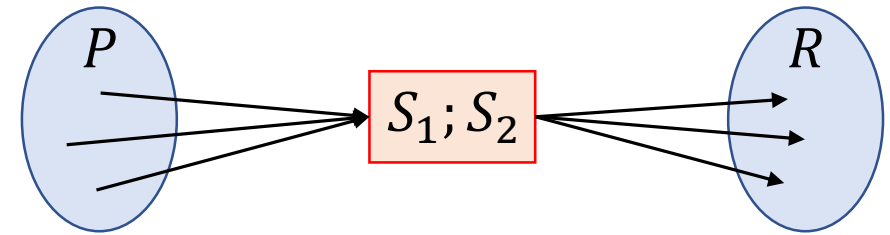
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$$\frac{\{P\} s_1 \{Q\} \quad \{Q\} s_2 \{R\}}{\{P\} s_1; s_2 \{Q\}}$$

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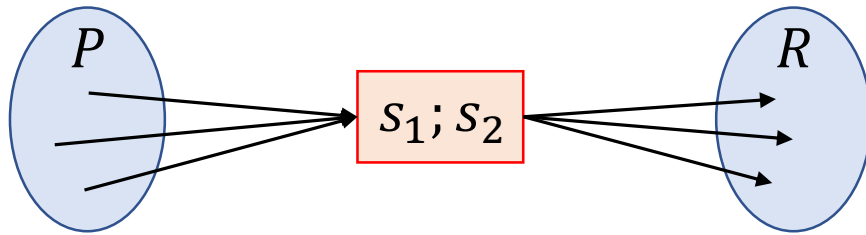
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Using Unrealizability Triples: Inference Rules

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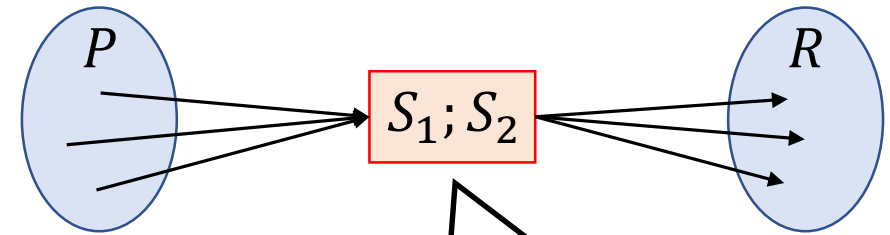
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$$\frac{\{P\} s_1 \{Q\} \quad \{Q\} s_2 \{R\}}{\{P\} s_1; s_2 \{Q\}}$$

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$$\forall p \in P, s \in S. \exists q \in Q. \llbracket s \rrbracket(p) = q$$



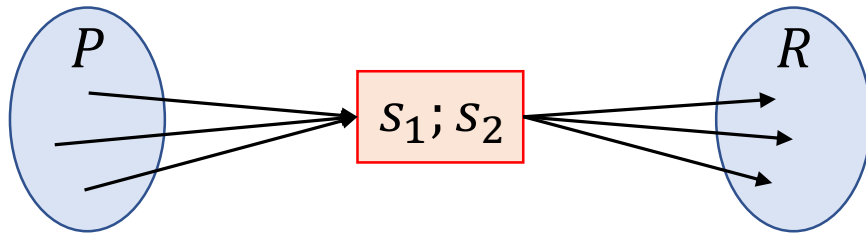
Recall BVIMP:

$S \rightarrow x := BV \mid y := BV \mid S; S$
 $BV \rightarrow x \mid y \mid BV \ \& \ BV \mid$
 $(BV \mid BV) \mid !BV$

Using Unrealizability Triples: Inference Rules

$$\{P\} s \{Q\}$$

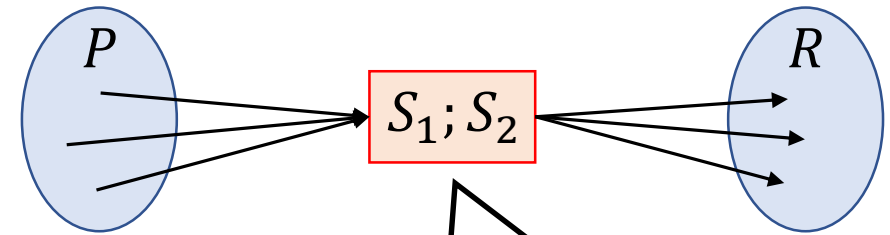
$$\forall p \in P. \exists q \in Q. \llbracket s \rrbracket(p) = q$$



$$\frac{\{P\} s_1 \{Q\} \quad \{Q\} s_2 \{R\}}{\{P\} s_1; s_2 \{Q\}}$$

$$\{|P|\} S \{|Q|\}$$

$$\forall p \in P, s \in S. \exists q \in Q. \llbracket s \rrbracket(p) = q$$



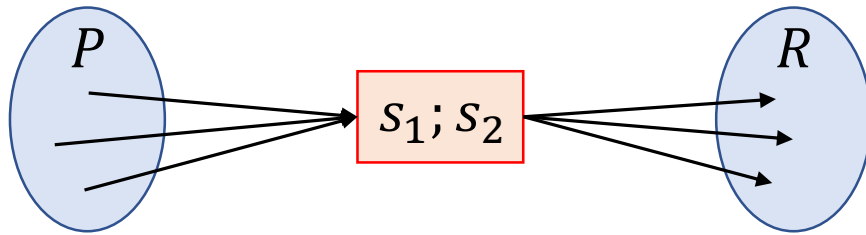
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Using Unrealizability Triples: Inference Rules

$$\{P\} s \{Q\}$$

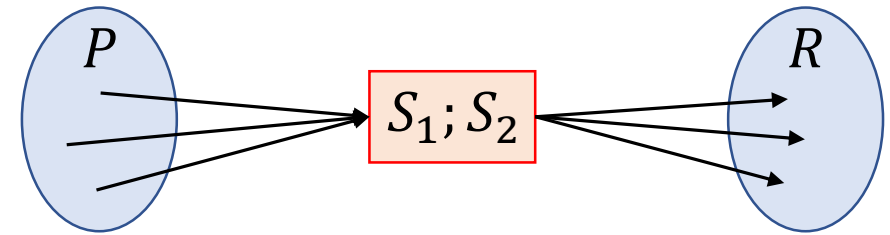
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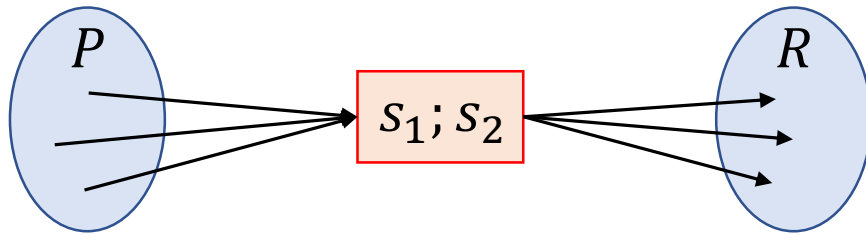


$$\frac{\{|P|\} S_1 \{|Q|\} \quad \{|Q|\} S_2 \{|R|\}}{\{|P|\} S_1; S_2 \{|R|\}}$$

Using Unrealizability Triples: Inference Rules

$$\{P\} s \{Q\}$$

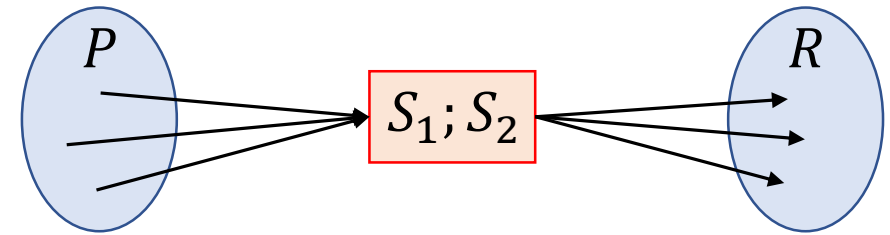
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$$\frac{\{P\} s_1 \{Q\} \quad \{Q\} s_2 \{R\}}{\{P\} s_1; s_2 \{Q\}}$$

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$$\frac{\{|P|\} S_1 \{|Q|\} \quad \{|Q|\} S_2 \{|R|\}}{\{|P|\} S_1; S_2 \{|R|\}}$$

Overapproximation + **Structure** of search space (grammar) allows for compositional reasoning!

Aspect 2: Synchronizing Between Inputs

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$(x = 0, y = 1)$ $(x = 0, y = 2)$ $(x = 0, y = 3)$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Language

$S \rightarrow x := E \quad E \rightarrow 1 \mid E + E$

$x := 1$

$x := 2$

$x := 3$

Synchronizing Between Inputs: Vectorized Semantics

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$(x = 0, y = 1)$ $(x = 0, y = 2)$ $(x = 0, y = 3)$

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Language

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$x := 1$

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$x := 3$

Desired
Outputs

$(x = 1, y = 1)$ $(x = 2, y = 2)$ $(x = 3, y = 3)$

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$(x = 0, y = 1)$ $(x = 0, y = 2)$ $(x = 0, y = 3)$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Language

$S \rightarrow x := E$ $E \rightarrow 1 \mid E + E$

$x := 1$

$x := 2$

$x := 3$

Unrealizable, as only constants
may be assigned to x .

Desired
Outputs

$(x = 1, y = 1)$ $(x = 2, y = 2)$ $(x = 3, y = 3)$

Synchronizing Between Inputs: Vectorized Semantics

Inputs

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Language

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$x := 1$

$x := 2$

$x := 3$

However, naïve computation suggests
that problem is **realizable**!

Desired
Outputs

$(x = 1, y = 1)$ $(x = 2, y = 2)$ $(x = 3, y = 3)$

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$(x = 0, y = 1)$ $(x = 0, y = 2)$ $(x = 0, y = 3)$

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(e.g., $x := y$)

Language

$S \rightarrow x := E \quad E \rightarrow 1 \mid E + E$

$x := 1$

$x := 2$

$x := 3$

Problem: Computation fails to account that the inputs of the synthesis problem should execute the **same program** when creating outputs

Desired
Outputs

$(x = 1, y = 1)$ $(x = 2, y = 2)$ $(x = 3, y = 3)$

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$(x = 0, y = 1)$ $(x = 0, y = 2)$ $(x = 0, y = 3)$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Language

$S \rightarrow x := E \quad E \rightarrow 1 \mid E + E$

$x := 1$

$x := 2$

$x := 3$

Solution: **Vectorize** the semantics of programs,
such that all inputs are executed simultaneously

Desired
Outputs

$(x = 1, y = 1)$ $(x = 2, y = 2)$ $(x = 3, y = 3)$

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$\langle (x = 0, y = 1), (x = 0, y = 2), (x = 0, y = 3) \rangle$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Language

$S \rightarrow x := E \quad E \rightarrow 1 \mid E + E$

$x := 1$

$x := 2$

$x := 3$

Desired
Outputs

$\langle (x = 1, y = 1), (x = 2, y = 2), (x = 3, y = 3) \rangle$

Synchronizing Between Inputs: Vectorized Semantics

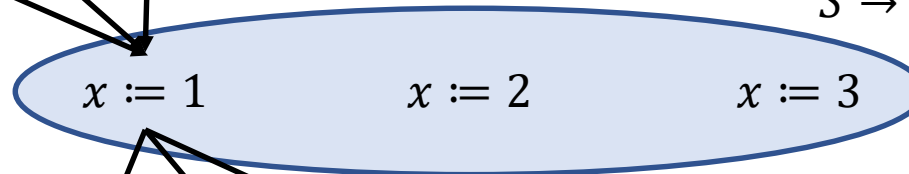
Inputs

$\langle (x = 0, y = 1), (x = 0, y = 2), (x = 0, y = 3) \rangle$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Language

$S \rightarrow x := E \quad E \rightarrow 1 \mid E + E$



Output 1

$\langle (x = 1, y = 1), (x = 1, y = 2), (x = 1, y = 3) \rangle$

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$\langle (x = 0, y = 1), (x = 0, y = 2), (x = 0, y = 3) \rangle$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Language

$S \rightarrow x := E \quad E \rightarrow 1 \mid E + E$

$x := 1$

$x := 2$

$x := 3$

Output 2

$\langle (x = 2, y = 1), (x = 2, y = 2), (x = 2, y = 3) \rangle$

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$\langle (x = 0, y = 1), (x = 0, y = 2), (x = 0, y = 3) \rangle$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Language

$S \rightarrow x := E \quad E \rightarrow 1 \mid E + E$

$x := 1$

$x := 2$

$x := 3$

Output 2

$\langle (x = 3, y = 1), (x = 3, y = 2), (x = 3, y = 3) \rangle$

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$\langle (x = 0, y = 1), (x = 0, y = 2), (x = 0, y = 3) \rangle$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Language

$S \rightarrow x := E \quad E \rightarrow 1 \mid E + E$

$x := 1$

$x := 2$

$x := 3$

Output 3

$\langle (x = 3, y = 1), (x = 3, y = 2), (x = 3, y = 3) \rangle$

Set of outputs **does not**
contain desired output

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$\langle (x = 0, y = 1), (x = 0, y = 2), (x = 0, y = 3) \rangle$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Language

$S \rightarrow x := E \quad E \rightarrow 1 \mid E + E$

$x := 1$

$x := 2$

$x := 3$

Output 3

$\langle (x = 3, y = 1), (x = 3, y = 2), (x = 3, y = 3) \rangle$

Thus, one can say that the
problem is **unrealizable**!

Synchronizing Between Inputs: Vectorized Semantics

Inputs

$\langle (x = 0, y = 1), (x = 0, y = 2), (x = 0, y = 3) \rangle$

Goal: Set the value of x to that in y
(e.g., $x := y$)

Definition:

$$\llbracket s \rrbracket \langle \sigma_1, \sigma_2, \dots, \sigma_n \rangle = \langle \llbracket s \rrbracket(\sigma_1), \llbracket s \rrbracket(\sigma_2), \dots, \llbracket s \rrbracket(\sigma_n) \rangle$$

$\langle (x = 3, y = 1), (x = 3, y = 2), (x = 3, y = 3) \rangle$

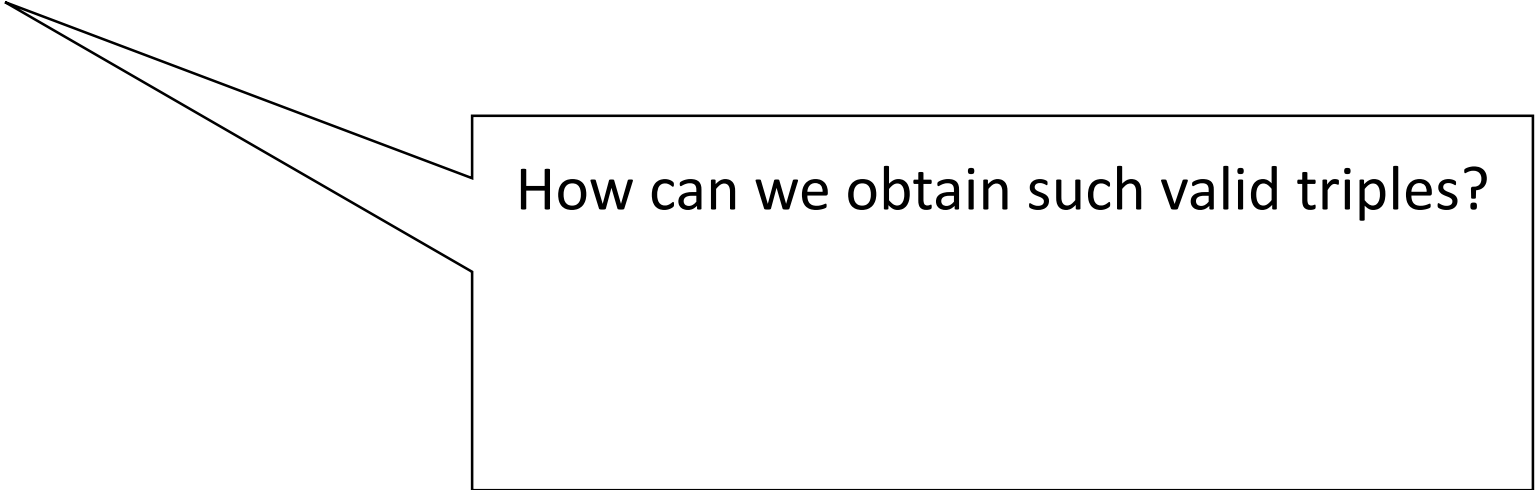
the
le!

Putting it All Together

- Given a **valid** unrealizability triple $\{P\} S \{Q\}$...
- Where P and Q are predicates over the **vectorized** input and output state...
- If Q does **not** contain the (vectorized) desired output...
- Then the synthesis problem is **unrealizable**, as Q is an overapproximation of the reachable vectorized states!

Putting it All Together

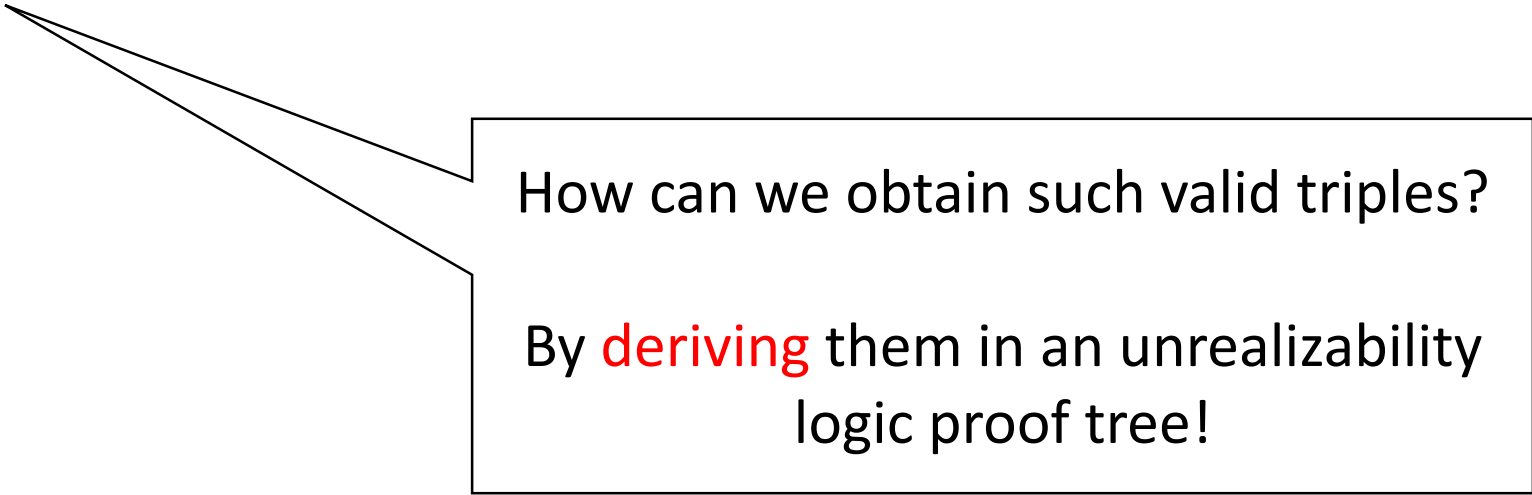
- Given a **valid** unrealizability triple $\{P\} S \{Q\}$...



How can we obtain such valid triples?

Putting it All Together

- Given a **valid** unrealizability triple $\{P\} S \{Q\}$...



How can we obtain such valid triples?

By **deriving** them in an unrealizability
logic proof tree!

Deriving a Triple: Proof by Structural Induction

$E ::= x \mid y \mid E \ \& \ E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 $(14 \otimes 15)$

Deriving a Triple: Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

e is an auxiliary variable we use to indicate the result of expressions

Deriving a Triple: Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$$\frac{}{\{x = 14 \wedge y = 15\} \ E \ \{e \& 4 = 1\}}^{HP}$$

Deriving a Triple: Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

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$$\frac{\{x = 14 \wedge y = 15\} \quad E \quad \{e \& 4 = 1\}}{HP}$$

I O

Deriving a Triple: Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$\{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}$

Γ

HP

Introduce this as an
induction hypothesis,
into the context Γ !

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$$\frac{\Gamma \vdash \{I\} x \{O\} \quad \Gamma \vdash \{I\} y \{O\} \quad \boxed{\Gamma \vdash \{I\} E \& E \{O\} \quad \Gamma \vdash \{I\} E \mid E \{O\}}}{\{x = 14 \wedge y = 15\} \quad E \quad \{e \& 4 = 1\}}_{HP}$$

RHS Productions =
Inductive cases

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$$\begin{array}{c}
 \text{Base cases} \nearrow \\
 \hline
 \frac{\Gamma \vdash \{I\} x \{O\} \quad \Gamma \vdash \{I\} y \{O\} \quad \Gamma \vdash \{I\} E \& E \{O\} \quad \Gamma \vdash \{I\} E \mid E \{O\}}{\{x = 14 \wedge y = 15\} \quad E \quad \{e \& 4 = 1\}}_{HP}
 \end{array}$$

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$$\frac{\overline{\Gamma \vdash \{x = 14 \wedge y = 15\} x \{e = 14\}} \text{Var}}{\Gamma \vdash \{x = 14 \wedge y = 15\} x \{e \& 4 = 1\}} \text{Weaken}$$

$$\frac{\Gamma \vdash \{I\} x \{O\} \quad \Gamma \vdash \{I\} y \{O\} \quad \Gamma \vdash \{I\} E \& E \{O\} \quad \Gamma \vdash \{I\} E \mid E \{O\}}{\{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}} \text{HP}$$

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$$\frac{\overline{\Gamma \vdash \{x = 14 \wedge y = 15\} y \{e = 15\}} \text{Var}}{\Gamma \vdash \{x = 14 \wedge y = 15\} y \{e \& 4 = 1\}} \text{Weaken}$$

$$\frac{\Gamma \vdash \{I\} x \{O\} \quad \boxed{\Gamma \vdash \{I\} y \{O\}} \quad \Gamma \vdash \{I\} E \& E \{O\} \quad \Gamma \vdash \{I\} E \mid E \{O\}}{\{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}} \text{HP}$$

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$$\frac{\Gamma \vdash \{I\} x \{O\} \quad \Gamma \vdash \{I\} y \{O\} \quad \boxed{\Gamma \vdash \{I\} E \& E \{O\} \quad \Gamma \vdash \{I\} E \mid E \{O\}}_{HP}}{\{x = 14 \wedge y = 15\} \quad E \quad \{e \& 4 = 1\}}$$

Inductive cases 

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$$\frac{\overline{\Gamma \vdash \{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}}^{IH} \quad \overline{\Gamma \vdash \{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}}^{IH}}{\Gamma \vdash \{x = 14 \wedge y = 15\} E \& E \{e \& 4 = 1\}} \text{And}$$

$$\frac{\Gamma \vdash \{I\} x \{O\} \quad \Gamma \vdash \{I\} y \{O\} \quad \boxed{\Gamma \vdash \{I\} E \& E \{O\}} \quad \Gamma \vdash \{I\} E \mid E \{O\}}{\{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}} HP$$

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$$\frac{\frac{\Gamma \vdash \{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}}{IH} \quad \frac{\Gamma \vdash \{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}}{IH}}{\Gamma \vdash \{x = 14 \wedge y = 15\} E \& E \{e \& 4 = 1\}} \text{And}$$

$$\frac{\Gamma \vdash \{I\} x \{O\} \quad \Gamma \vdash \{I\} y \{O\} \quad \Gamma \vdash \{I\} E \& E \{O\} \quad \Gamma \vdash \{I\} E \mid E \{O\}}{\{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}} HP$$

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

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Actual Output: e s.t. $e \& 4 = 4$

$$\frac{\frac{\overline{\Gamma \vdash \{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}}^{IH} \quad \overline{\Gamma \vdash \{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}}^{IH}}{\Gamma \vdash \{x = 14 \wedge y = 15\} E \mid E \{e \& 4 = 1\}} Or$$

$$\frac{\Gamma \vdash \{I\} x \{O\} \quad \Gamma \vdash \{I\} y \{O\} \quad \Gamma \vdash \{I\} E \& E \{O\} \quad \boxed{\Gamma \vdash \{I\} E \mid E \{O\}}}{\{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}} HP$$

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

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Can prove this is true in a Hoare-like manner!

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$\{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}$:

- Starting from the input $x = 14 \wedge y = 15$,
- The result $e \& 4 = 1$ is an *overapproximation*

Proof by Structural Induction

$E ::= x \mid y \mid E \& E \mid (E \mid E)$

Input: $x = 14, y = 15$

Desired Output: 1 ($14 \otimes 15$)

Actual Output: e s.t. $e \& 4 = 4$

$\{x = 14 \wedge y = 15\} E \{e \& 4 = 1\}$:

- Starting from the input $x = 14 \wedge y = 15$,
- The result $e \& 4 = 1$ is an *overapproximation*
- Note $e \& 4 = 1 \cap e = 1 \equiv \phi$
- Thus, the problem is *unrealizable*

Paper Highlights

- Unrealizability logic is both **sound** and **relatively complete** (even for grammars containing loops!)
- Vectorized semantics extend naturally to infinite vectors as well, allowing us to prove unrealizability for problems requiring an infinite number of examples
- Other examples and theoretical results such as decidability under certain fragments

Questions?

Inference Rules in Unrealizability Logic

Inference Rules in Unrealizability Logic

- In addition to the two aspects explained before, unrealizability logic poses a unique challenge when composing values for productions such as $E \rightarrow E + E$

UL with Program Synchronization

$$E ::= E_1 + E_2$$
$$E_1 ::= x$$
$$E_2 ::= y$$

- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$
- Output: Should be $[4,6]$

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- Output: Should be $[4,6]$

These two premises: clearly correct

$$\frac{\overline{\{P\} E_1 \{e_t = [1,2] \vee [3,4]\}} \quad \overline{\{P\} E_2 \{e_t = [3,4] \vee [1,2]\}}}{\{P\} E_1 + E_2 \{???\}} \text{Plus?}$$

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$$E ::= E_1 + E_2$$

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- Input: $\underbrace{[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [\boxed{3}, 1], \boxed{4}, 2]}_{\text{Call this } P}$

- Output: Should be $[4,6]$

Call this P

$$\frac{\overline{\{P\} E_1 \{e_t = [1,2] \vee [3,4]\}} \quad \overline{\{P\} E_2 \{e_t = \boxed{[3,4]} \vee [1,2]\}}}{\{P\} E_1 + E_2 \{???\}} \text{plus?}$$

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- Output: Should be $[4,6]$

Filling the ??? in: Harder!

$$\frac{\overline{\{P\} E_1 \{e_t = [1,2] \vee [3,4]\}} \quad \overline{\{P\} E_2 \{e_t = [3,4] \vee [1,2]\}}}{\{P\} E_1 + E_2 \boxed{\{???\}} \text{ Plus?}}$$

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Filling the ??? in: Harder!

Naïve approach gives us

$[2,4], [4,6], [6,8]$

$$\frac{\overline{\{P\} E_1 \{e_t = [1,2] \vee [3,4]\}} \quad \overline{\{P\} E_2 \{e_t = [3,4] \vee [1,2]\}}}{\{P\} E_1 + E_2 \boxed{\{???\}} \text{ Plus?}}$$

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- Output: Should be $[4,6]$

Call this P

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Naïve approach gives us

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$$\frac{\overline{\{P\} E_1 \{e_t = [1,2] \vee [3,4]\}} \quad \overline{\{P\} E_2 \{e_t = [3,4] \vee [1,2]\}}}{\overline{\{P\} E_1 + E_2 \{???\}}} \text{plus?}$$

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Call this P

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Naïve approach gives us

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$$\frac{\overline{\{P\} E_1 \{e_t = [1,2] \vee [3,4]\}} \quad \overline{\{P\} E_2 \{e_t = [3,4] \vee [1,2]\}}}{\overline{\{P\} E_1 + E_2 \{???\}}} \text{plus?}$$

UL with Program Synchronization

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

$$E_2 ::= y$$

- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$
- Output: Should be $[4,6]$

These two entries come from *different* states in the precondition. However, they were added together in the naïve version!

$$\frac{\begin{array}{c} \dots \\ \overline{\{P\} \ E_1 \ \{e_t = [1,2] \vee [3,4]\}} \end{array} \quad \begin{array}{c} \dots \\ \overline{\{P\} \ E_2 \ \{e_t = [3,4] \vee [1,2]\}} \end{array}}{\overline{\{P\} \ E_1 + E_2 \ \{???\}}} \text{Plus?}$$

UL with Program Synchronization

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

$$E_2 ::= y$$

- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$
- Output: Should be $[4,6]$

Problem: Failing to consider that only results from the same input-state should be composed

$$\frac{\dots \quad \overline{\{P\} \ E_1 \ \{e_t = [1,2] \vee [3,4]\}} \quad \overline{\{P\} \ E_2 \ \{e_t = [3,4] \vee [1,2]\}} \quad \dots}{\overline{\{P\} \ E_1 + E_2 \ \{???\}}} \text{Plus?}$$

UL with Program Synchronization: Ghost State

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

$$E_2 ::= y$$

- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$

- Solution: Extend the input states with *ghost state*

UL with Program Synchronization: Ghost State

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

$$E_2 ::= y$$

- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$



- $[(x_1, y_1, x_1', y_1'), (x_2, y_2, x_2', y_2')] = [(1,3,1,3), (2,4,2,4)], [(3,1,3,1), (4,2,4,2)]$

- Solution: Extend the input states with *ghost state*
- Ghost state: Simply a copy of the original state, with *fresh* variables

UL with Program Synchronization: Ghost State

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

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- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$



- $[(x_1, y_1, x_1', y_1'), (x_2, y_2, x_2', y_2')] = [(1,3,1,3), (2,4,2,4)], [(3,1,3,1), (4,2,4,2)]$

- Solution: Extend the input states with *ghost state*
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- $[(x_1, y_1, x_1', y_1'), (x_2, y_2, x_2', y_2')] = [(1,3,1,3), (2,4,2,4)], [(3,1,3,1), (4,2,4,2)]$

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$$E ::= E_1 + E_2$$

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- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$



- $[(x_1, y_1, x_1', y_1'), (x_2, y_2, x_2', y_2')] = [(1,3,1,3), (2,4,2,4)], [(3,1,3,1), (4,2,4,2)]$

- Solution: Extend the input states with *ghost state*
- Ghost state: Simply a copy of the original state, with *fresh* variables
- Point: Primed variables are not 'executed', so they can track the original state!

UL with Program Synchronization: Ghost State

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

$$E_2 ::= y$$

- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$
- $\left. \begin{aligned} &[(x_1, y_1, x_1', y_1'), (x_2, y_2, x_2', y_2')] = \\ &[(1,3,1,3), (2,4,2,4)], [(3,1,3,1), (4,2,4,2)] \end{aligned} \right\}$ Call this P_{ext}

$$\frac{\overline{\{P_{ext}\} E_1 \{e_t = [1,2] \vee [3,4] \dots\}} \quad \overline{\{P_{ext}\} E_2 \{e_t = [3,4] \vee [1,2] \dots\}}}{\{P\} E_1 + E_2 \{???\}} \text{ Plus?}$$

UL with Program Synchronization: Ghost State

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

$$E_2 ::= y$$

- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$
- $\left. \begin{aligned} &[(x_1, y_1, x_1', y_1'), (x_2, y_2, x_2', y_2')] = \\ &[(1,3,1,3), (2,4,2,4)], [(3,1,3,1), (4,2,4,2)] \end{aligned} \right\}$ Call this P_{ext}

$$(e_t = [1,2] \wedge (x_1, y_1, x_1', y_1') = (1,3,1,3) \wedge (x_2, y_2, x_2', y_2') = (2,4,2,4)) \vee \\ (e_t = [3,4] \wedge (x_1, y_1, x_1', y_1') = (3,1,3,1) \wedge (x_2, y_2, x_2', y_2') = (4,2,4,2))$$

$$\frac{\overline{\{P_{ext}\} E_1 \{e_t = [1,2] \vee [3,4] \dots\}} \quad \overline{\{P_{ext}\} E_2 \{e_t = [3,4] \vee [1,2] \dots\}}}{\overline{\{P\} E_1 + E_2 \{???\}}} \text{Plus?}$$

UL with Program Synchronization: Ghost State

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

$$E_2 ::= y$$

- Input: $[(x_1, y_1), (x_2, y_2)] = [(1,3), (2,4)], [(3,1), (4,2)]$

$$(e_t = [3,4] \wedge (x_1, y_1, x_1', y_1') = (1,3,1,3) \wedge (x_2, y_2, x_2', y_2') = (2,4,2,4)) \vee$$

$$(e_t = [1,2] \wedge (x_1, y_1, x_1', y_1') = (3,1,3,1) \wedge (x_2, y_2, x_2', y_2') = (4,2,4,2))$$

$$\frac{\overline{\{P_{ext}\} E_1 \{e_t = [1,2] \vee [3,4] \dots\}} \quad \overline{\{P_{ext}\} E_2 \{e_t = [3,4] \vee [1,2] \dots\}}}{\{P\} E_1 + E_2 \{???\}} \text{ Plus?}$$

UL with Program Synchronization: Ghost State

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

$$E_2 ::= y$$

- Compose only when ghost state matches:
Green ghost states match, thus $[3,4]$ and $[1,2]$ are composed to produce $[6,8]$

$$(e_t = [3,4] \wedge (x_1, y_1, \boxed{x_1'}, y_1') = (1,3, \boxed{1,3}) \wedge (x_2, y_2, \boxed{x_2'}, y_2') = (2,4, \boxed{2,4})) \vee$$

$$(e_t = [1,2] \wedge (x_1, y_1, x_1', y_1') = (3,1,3,1) \wedge (x_2, y_2, x_2', y_2') = (4,2,4,2))$$

$$(e_t = [1,2] \wedge (x_1, y_1, \boxed{x_1'}, y_1') = (1,3, \boxed{1,3}) \wedge (x_2, y_2, \boxed{x_2'}, y_2') = (2,4, \boxed{2,4})) \vee$$

$$(e_t = [3,4] \wedge (x_1, y_1, x_1', y_1') = (3,1,3,1) \wedge (x_2, y_2, x_2', y_2') = (4,2,4,2))$$

$$\frac{\{P_{ext}\} E_1 \{e_t = [1,2] \vee [3,4] \dots\} \quad \{P_{ext}\} E_2 \{e_t = [3,4] \vee [1,2] \dots\}}{\{P\} E_1 + E_2 \{???\}} \text{Plus?}$$

UL with Program Synchronization: Ghost State

$$E ::= E_1 + E_2$$

$$E_1 ::= x$$

$$E_2 ::= y$$

- Compose only when ghost state matches:
Red ghost states do *not* match, thus $[3,4]$ and $[3,4]$ are *not* composed in the final postcondition!

$$(e_t = [3,4] \wedge (x_1, y_1, \boxed{x_1'}, y_1') = (1,3, \boxed{1,3}) \wedge (x_2, y_2, \boxed{x_2'}, y_2') = (2,4, \boxed{2,4})) \vee$$

$$(e_t = [1,2] \wedge (x_1, y_1, x_1', y_1') = (3,1,3,1) \wedge (x_2, y_2, x_2', y_2') = (4,2,4,2))$$

$$(e_t = [1,2] \wedge (x_1, y_1, x_1', y_1') = (1,3,1,3) \wedge (x_2, y_2, x_2', y_2') = (2,4,2,4)) \vee$$

$$(e_t = [3,4] \wedge (x_1, y_1, \boxed{x_1'}, y_1') = (3,1, \boxed{3,1}) \wedge (x_2, y_2, \boxed{x_2'}, y_2') = (4,2, \boxed{4,2}))$$

$$\frac{\{P_{ext}\} E_1 \{e_t = [1,2] \vee [3,4] \dots\} \quad \{P_{ext}\} E_2 \{e_t = [3,4] \vee [1,2] \dots\}}{\{P\} E_1 + E_2 \{???\}} \text{ Plus?}$$

UL with Program Synchronization: Ghost State

$$\begin{aligned} E &::= E_1 + E_2 \\ E_1 &::= x \\ E_2 &::= y \end{aligned}$$

- Compose only when ghost state matches:
Red ghost states do *not* match, thus $[3,4]$ and $[3,4]$ are *not* composed in the final postcondition!
- Thus final postcondition only contains $e_t = [6,8]$ as desired

$$\frac{\overline{\{P_{ext}\} E_1 \{e_t = [1,2] \vee [3,4] \dots\}} \quad \overline{\{P_{ext}\} E_2 \{e_t = [3,4] \vee [1,2] \dots\}}}{\{P\} E_1 + E_2 \{e_t = [6,8] \dots\}} \text{ Plus?}$$

Plus as a Rule

$$\frac{\{P \wedge v = v_1\}E_1\{Q_1\} \quad \{P \wedge v = v_2\}E_2\{Q_2\}}{\{P\} E_1 + E_2 \{ \exists e_t', v_1, v_2, v_1', v_2'. (P \wedge Q_1[v_1' \setminus v] \wedge Q_2[v_2' \setminus v]) [e_t' \setminus e_t] \wedge e_t = e_{t_1}' + e_{t_2}' \}}$$

Plus as a Rule

Generates ghost state for E_1 , using (fresh) vars v_1

$$\frac{\{P \wedge v = v_1\}E_1\{Q_1\} \quad \{P \wedge v = v_2\}E_2\{Q_2\}}{\{P\} E_1 + E_2 \{ \exists e_t', v_1, v_2, v_1', v_2'. (P \wedge Q_1[v_1' \setminus v] \wedge Q_2[v_2' \setminus v]) [e_t' \setminus e_t] \wedge e_t = e_{t_1}' + e_{t_2}' \}}$$

Plus as a Rule

Generates ghost state for E_2 , using (fresh) vars v_2

$$\frac{\{P \wedge v = v_1\}E_1\{Q_1\} \quad \boxed{\{P \wedge v = v_2\}E_2\{Q_2\}}}{\{P\} E_1 + E_2 \{ \exists e_t', v_1, v_2, v_1', v_2'. (P \wedge Q_1[v_1' \setminus v] \wedge Q_2[v_2' \setminus v]) [e_t' \setminus e_t] \wedge e_t = e_{t_1}' + e_{t_2}' \}}$$

Plus as a Rule

$$\frac{\{P \wedge v = v_1\}E_1\{Q_1\} \quad \{P \wedge v = v_2\}E_2\{Q_2\}}{\{P\} E_1 + E_2 \{ \exists e_t', v_1, v_2, v_1', v_2'. (P \wedge Q_1[v_1' \setminus v] \wedge Q_2[v_2' \setminus v]) [e_t' \setminus e_t] \wedge e_t = e_{t_1}' + e_{t_2}' \}}$$

Checks that ghost states match:
 note that predicate only contains
 'extended' states where ghost states match!

Plus as a Rule

$$\frac{\{P \wedge v = v_1\}E_1\{Q_1\} \quad \{P \wedge v = v_2\}E_2\{Q_2\}}{\{P\} E_1 + E_2 \{ \exists e_t', v_1, v_2, v_1', v_2'. (P \wedge Q_1[v_1' \setminus v] \wedge Q_2[v_2' \setminus v]) [e_t' \setminus e_t] \wedge e_t = e_{t_1}' + e_{t_2}' \}}$$

Updates e_t to the value computed by +

Plus as a Rule

$$\frac{\{P \wedge v = v_1\}E_1\{Q_1\} \quad \{P \wedge v = v_2\}E_2\{Q_2\}}{\{P\} E_1 + E_2 \{ \exists e_t', v_1, v_2, v_1', v_2' . (P \wedge Q_1[v_1' \setminus v] \wedge Q_2[v_2' \setminus v]) [e_t' \setminus e_t] \wedge e_t = e_{t_1}' + e_{t_2}' \}}$$

Quantifies additionally introduced variables out

Plus as a Rule

$$\frac{\{P \wedge v = v_1\}E_1\{Q_1\} \quad \{P \wedge v = v_2\}E_2\{Q_2\}}{\{P\} E_1 + E_2 \{\exists e_t', v_1, v_2, v_1', v_2'. (P \wedge Q_1[v_1' \setminus v] \wedge Q_2[v_2' \setminus v]) [e_t' \setminus e_t] \wedge e_t = e_{t_1}' + e_{t_2}'\}}$$

- Complete rules for all program constructs can be developed using the idea of ghost state
- Thus, unrealizability logic is *relatively complete* (even for loops)!

Questions?

A Surprising Similarity

- Unrealizability logic is very similar to Hoare logic with recursion and nondeterminism
- In fact, synthesis itself can be modeled using nondeterminism

Modeling Synthesis using Nondeterminism

$$E ::= 0 \mid E + 1 \mid E - 1$$

Modeling Synthesis using Nondeterminism

$E ::= 0 \mid E + 1 \mid E - 1$



Can interpret this as a nondeterministic, recursive program

Modeling Synthesis using Nondeterminism

$E ::= 0 \mid E + 1 \mid E - 1$

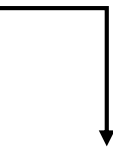


Can interpret this as a nondeterministic, recursive program

```
E(){  
  if (*) return 0;  
  else if (*) return E() + 1;  
  else return E() - 1;  
}  
main(){  
  r = E();  
  assert (!spec(r));  
}
```

Modeling Synthesis using Nondeterminism

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  assert (!spec(r));  
}
```

- If verification works on this example (using standard overapproximating techniques): $\neg \text{spec}(r)$ is guaranteed to hold.
- Thus the problem is *unrealizable*.

Modeling Synthesis using Nondeterminism

$E ::= 0 \mid E + 1 \mid E - 1$

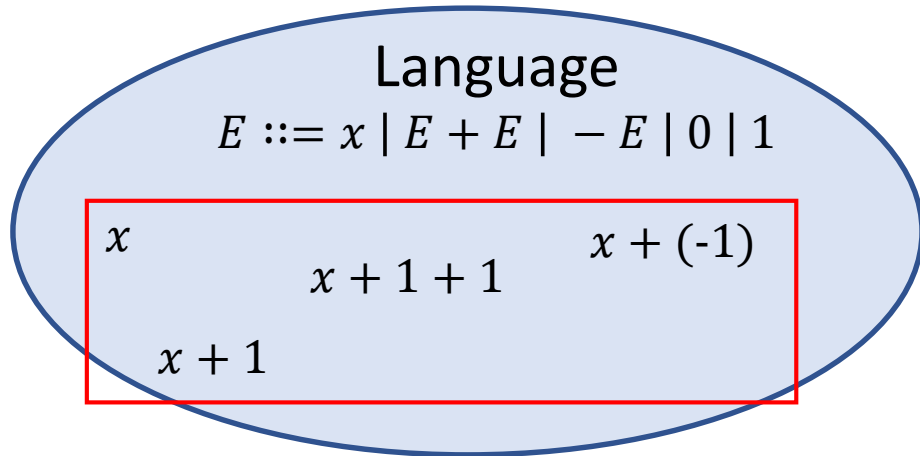


Can interpret this as a nondeterministic, recursive program

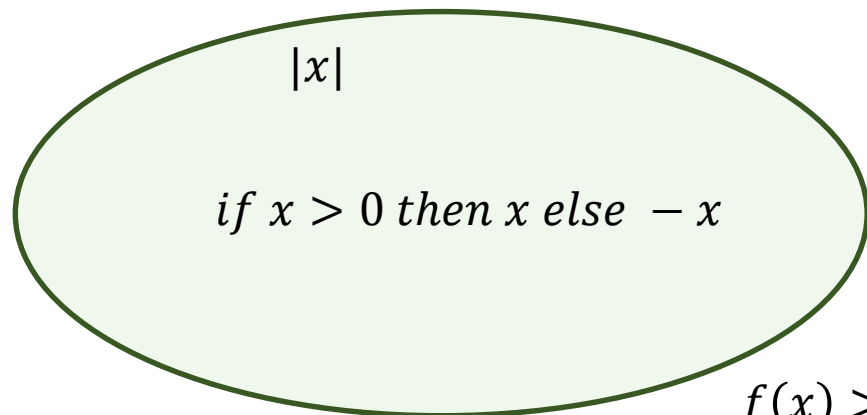
```
E(){  
  if (*) return 0;  
  else if (*) return E() + 1;  
  else return E() - 1;  
}  
main(){  
  r = E();  
  assert (!spec(r));  
}
```

- If a bug catcher can *prove* that the assertion can be violated (using underapproximating techniques), there exists a path s.t. $\text{spec}(r)$ holds.
- Thus the problem *has a solution*.

To Prove Unrealizability...



- We need to characterize the behavior of a *set* of programs
- i.e., does the set of programs in E simultaneously not satisfy the specification?



Behavioral Spec

$$f(x) > 0 \wedge (f(x) = x \vee f(x) = -x)$$

The Challenges of Unrealizability Logic

- Because we are dealing with sets of programs and sets of examples, we need a way to *synchronize* between these aspects
- Two main synchronization obstacles: i) Examples, ii) Programs

UL with Multiple Examples

- Multiple examples in UL require *synchronization*

UL with Multiple Examples

$E ::= 0 \mid E + 1 \mid E - 1$

- Input: $x \in \mathbb{Z}$
- Output: e s.t. $e = x$
- Clearly unrealizable!

UL with Multiple Examples

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$$\frac{\overline{\{x = x_{aux}\} E \{x = x_{aux} \wedge \exists k. e_t = k\}}}{\{x = x_{aux}\} E \{e_t \neq x_{aux}\}} \text{Weaken?}$$

UL with Multiple Examples

$$E ::= 0 \mid E + 1 \mid E - 1$$

- Input: $x \in \mathbb{Z}$
- Output: e s.t. $e = x$
- Clearly unrealizable!

This part is clearly true:
 E can generate any fixed integer

$$\frac{\dots}{\frac{\{x = x_{aux}\} E \{x = x_{aux} \wedge \exists k. e_t = k\}}{\{x = x_{aux}\} E \{e_t \neq x_{aux}\}} \text{Weaken?}}$$

UL with Multiple Examples

$$E ::= 0 \mid E + 1 \mid E - 1$$

- Input: $x \in \mathbb{Z}$
- Output: e s.t. $e = x$
- Clearly unrealizable!

This part is NOT:
Clearly k can also be x_{aux} !

...

$$\frac{\{x = x_{aux}\} E \{x = x_{aux} \wedge \exists k. e_t = k\}}{\{x = x_{aux}\} E \{e_t \neq x_{aux}\}} \text{Weaken?}$$

UL with Multiple Examples

$$E ::= 0 \mid E + 1 \mid E - 1$$

- Input: $x \in \mathbb{Z}$
- Output: e s.t. $e = x$
- Clearly unrealizable!

The problem:

Fails to consider that there must be a *single* term for each x_{aux} (example)

...

$$\frac{\{x = x_{aux}\} E \{x = x_{aux} \wedge \exists k. e_t = k\}}{\{x = x_{aux}\} E \{e_t \neq x_{aux}\}} \text{Weaken?}$$

UL with Multiple Examples

$E ::= 0 \mid E + 1 \mid E - 1$

- Input: $x \in \mathbb{Z}$
- Output: e s.t. $e = x$
- Clearly unrealizable!

Solution: Synchronize the examples

$$\frac{\dots \quad \frac{\{x = x_{aux}\} \ E \ \{x = x_{aux} \wedge \exists k. e_t = k\}}{\{x = x_{aux}\} \ E \ \{e_t \neq x_{aux}\}}}{\text{Weaken?}}$$

UL with Multiple Examples: Vectorization

$$E ::= 0 \mid E + 1 \mid E - 1$$

- Input: $x \in \mathbb{Z}$
- Output: e s.t. $e = x$
- Clearly unrealizable!

Also clearly true:

E will generate the same integer k for *every* i

$$\frac{\begin{array}{c} \dots \\ \hline \{\forall i. x_i = i\} \ E \ \{\exists k. \forall i. x_i = i \wedge e_{t_i} = k\} \\ \hline \end{array}}{\{\forall i. x_i = i\} \ E \ \{\exists i. e_{t_i} \neq i\}} \text{Weaken?}$$

UL with Multiple Examples: Vectorization

$$E ::= 0 \mid E + 1 \mid E - 1$$

- Input: $x \in \mathbb{Z}$
- Output: e s.t. $e = x$
- Clearly unrealizable!

True this time:

There will exist some i such that $i \neq k$

...

$$\frac{\{\forall i. x_i = i\} \ E \ \{\exists k. \forall i. x_i = i \wedge e_{t_i} = k\}}{\{\forall i. x_i = i\} \ E \ \{\exists i. e_{t_i} \neq i\}}$$

Weaken?

UL with Multiple Examples: Vectorization

$$E ::= 0 \mid E + 1 \mid E - 1$$

- Input: $x \in \mathbb{Z}$
- Output: e s.t. $e = x$
- Clearly unrealizable!

In essence:

We have circumvented the problem by analyzing examples *simultaneously*, making sure they follow the same path (Using an alternative program semantics)

$$\frac{\overline{\{\forall i. x_i = i\} \ E \ \{\exists k. \forall i. x_i = i \wedge e_{t_i} = k\}}}{\{\forall i. x_i = i\} \ E \ \{\exists i. e_{t_i} \neq i\}} \text{Weaken?}$$